Subject: Re: color rendering with hp660, ghostview and windows95
Posted by Mirko Vukovic on Wed, 18 Jun 1997 07:00:00 GMT

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Vibor Paravic wrote:
>
>   Mirko Vukovic writes:
>
>> I'm using IDL V5 on a win95 machine (16 bit graphics). To
>   print out
>> graphics I generate .ps files and then preview them with
>   ghostview, and
>> print out on an HP660 printer.
>>
>> The colors of the printout are much darker than the
>   previewed ones on
>> the ghostview window. Any ideas how I can control the
>   color of the
>> printout?
>
> Mirko,
>
> This is a common problem that graphic designers encounter when
> proofing their work. The only way to make sure that your colors match
> between the monitor and the printer is to calibrate the monitor to
> that specific printer.
>
> This can be done using the controls on your monitor, ie brightness
> contrast color balance etc. Play with them, print something out and
> adjust again until you get close enough to be satified.
>
> If color matching is a critical issue: the expensive way to correct
> that is to purchase color balancing equipment and software through a
> digital artistry magazine (eg Adobe Magazine), or call your local
> digital service buerau and pay them to color balance your monitor
>
> Vibor Paravic
> IORE
> Houston, TX
> vparavic@bcm.tmc.edu
uh, uh, I really don't like these answers (your's and Davids). Thanks
for the advice anyway.
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Mirko Vukovic, Ph.D   3075 Hansen Way M/S K-109
Varian Associates Palo Alto, CA, 94304
415/424-4969 mirko.vukovic@varian.grc.com