
Subject: Re: color rendering with hp660, ghostview and windows95

Posted by [Vibor Paravic](#) on Tue, 17 Jun 1997 07:00:00 GMT

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> Mirko Vukovic writes:

>

>> I'm using IDL V5 on a win95 machine (16 bit graphics). To print out

>

>> graphics I generate .ps files and then preview them with ghostview,

> and

>> print out on an HP660 printer.

>>

>> The colors of the printout are much darker than the previewed ones

> on

>> the ghostview window. Any ideas how I can control the color of the

>> printout?

Mirko,

This is a common problem that graphic designers encounter when proofing their work. The only way to make sure that your colors match between the monitor and the printer is to calibrate the monitor to that specific printer.

This can be done using the controls on your monitor, ie brightness contrast color balance etc. Play with them, print something out and adjust again until you get close enough to be satisfied.

If color matching is a critical issue: the expensive way to correct that is to purchase color balancing equipment and software through a digital artistry magazine (eg Adobe Magazine), or call your local digital service buerau and pay them to color balance your monitor

Vibor Paravic

IORE

Houston, TX

vparavic@bcm.tmc.edu

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<HTML>

<BLOCKQUOTE TYPE=CITE>Mirko
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