
Subject: Re: IDL performance, IDL_IDLBridge and multiple instances
Posted by [Laurent G.](#) on Fri, 18 Nov 2016 14:57:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

Turns out common blocks are the problem: i used a common block to access a lookup hashtable in various places. Reworking the code to pass this hashtable into each method by reference solved the problem.
