
Subject: Re: parse subdirectories

Posted by [bradgom](#) on Thu, 16 Mar 2017 17:29:21 GMT

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I ran into this issue several years ago while trying to find a way to select files in a tree for quick analysis in IDL. (Boy it would be nice if IDL had a fast file listing function in Windows, and also some built-in file management widgets..) I also don't use GitHub, but I've posted a widget object here:

https://github.com/bradgom/BGDirtree_widget

This doesn't solve the directory crawling time issue, but does only dig down into the currently selected branch instead of the whole directory tree.

Also, since Spawn doesn't work in the VM, this code is still slow when run in VM applications.
