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Subject: Re: parse subdirectories

Posted by [Helder Marchetto](#) on Fri, 17 Mar 2017 08:17:47 GMT

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On Thursday, March 16, 2017 at 6:29:25 PM UTC+1, bra...@gmail.com wrote:

> I ran into this issue several years ago while trying to find a way to select files in a tree for quick analysis in IDL. (Boy it would be nice if IDL had a fast file listing function in Windows, and also some built-in file management widgets..) I also don't use GitHub, but I've posted a widget object here:

> [https://github.com/bradgom/BGDirtree\\_widget](https://github.com/bradgom/BGDirtree_widget)

>

> This doesn't solve the directory crawling time issue, but does only dig down into the currently selected branch instead of the whole directory tree.

>

> Also, since Spawn doesn't work in the VM, this code is still slow when run in VM applications.

Hi,

great work! I still have to learn how to write compound widgets :-)

I have to point out, that spawn DOES work in the VM.

Cheers,

Helder

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