
Subject: Re: Plotting Vectors on Map Objects
Posted by [emgrono](#) on Thu, 25 May 2017 12:14:14 GMT
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I realize now that this approach doesn't help with my original problem. The vectors are still oriented incorrectly. Could someone confirm that `cgdrawvectors` is only useful with certain map orientations? e.g. ones where north/south is up/down and east/west is right/left, or polar plots where the vectors can be easily rotated.
