
Subject: Re: Locating ImageMagick on a linux fedora
Posted by [Helder Marchetto](#) on Mon, 07 Aug 2017 08:42:29 GMT
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On Monday, July 31, 2017 at 10:09:32 PM UTC+2, AGW wrote:

> On Wednesday, July 26, 2017 at 11:46:47 AM UTC+2, AGW wrote:

>> I have installed ImageMagick on my computer but the Coyote Graphics commands can't seem to find it. What do I need to do make it available to them?

>

> hi, thanks for your help

>

> ImageMagick work correctly and I tested it as

>

>> magick 4pic.ps 4pic.png

> OR

>> convert 4pic.ps 4pic.png

>

> I am already want postscript files to my research, but sometimes I need to convert it to other formats.

Hi,
just my 2 cents. David's use of ImageMagick basically makes use of the spawn command. The code first generates a .ps and then converts accordingly. My recommendation is to first test if the above commands (like "magick 4pic.ps 4pic.png") also work from IDL:
spawn, "magick 4pic.ps 4pic.png"
You might have to fix the paths in the IDL command or go to the proper directory before (CD, "myDir").

If the IDL spawn command behaves as from the linux command line, then I would recommend to:

- 1) use Coyote's pros to generate a PS output
- 2) convert yourself with the spawn command

Now, my guess is that spawn of the same command won't work. But I'm guessing so I should stop here...

Cheers,
Helder
