
Subject: debuggin code

Posted by [dave](#) on Wed, 02 Jul 1997 07:00:00 GMT

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Hi,

I recently upgraded to IDL 5.

In IDL 4, when my widget program crashed, a window would open with the offending code highlighted with a red dot.

In IDL 5 I get an error message in the console with no clue as to why or where the code crashed.

Is there some way I can make this thing behave like it used to, or do I have to keep doing my development in IDL 4 to have this debugging feature?

cheers!
dave katz
