
Subject: CgGreek not compiling: new IDL, new OS X
Posted by [allisonjaynes](#) on Tue, 14 Nov 2017 01:24:29 GMT
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Hi everyone,
I'm having an issue after moving over to a new computer, complete with new OS and IDL version.

CgGreek will not compile, and lists a number of syntax errors. It has something to do with the character strings. This worked fine on IDL 8.5 with a previous OS. My current versions are IDL 8.6.1 and OS 10.12.6. Anyone else having this issue?
