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Subject: Re: Generating a grid in the 3D,4D,5D...N space -  
Advice/Combinatory/Matrices

Posted by [Markus Schmassmann](#) on Tue, 14 Nov 2017 11:29:34 GMT

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On 11/14/2017 11:38 AM, Markus Schmassmann wrote:

> On 11/13/2017 03:50 PM, clement.feller@obspm.fr wrote:

>> I coming back to you for some advice on how to properly generate a  
>> grid in an N-D space. I hope that this expression is the proper one in  
>> english, but in any case, let me illustrate this by the following  
>> exemple:

>>> a = indgen(3,3) & print, a

>> 0 1 2

>> 3 4 5

>> 6 7 8

>>

>> What I am looking for would be to find the clean and proper IDL way to  
>> generate the following sets of combinations:

>> 0,1,2

>> 0,1,5

>> 0,1,8

>> 0,4,2

>> 0,4,5

>> .....

>> .....

>>

>> 6,7,2

>> 6,7,5

>> 6,7,8

>>

>> Now, I have found ways to do this for a 2D,3D,4D,5D space with either  
>> nested loops (yuck! I know), or with combinations of rebin, reform and  
>> transpose.

>> I've been successfully using those solutions for several weeks, yet I  
>> wonder on how to expand this to a general case and in the proper IDL way.

>>

>> [...]

>>

>> I've playing around with nested indgen, looking for a repetitive  
>> motive from the 2D to the 5D space when using rebin, reform, transpose  
>> to assemble a generic command. But nothing much so far....

>>

>> Does anybody out there already had a go with such problem before or  
>> any advice ?

> is this what you are looking for ?

>

> array=lindgen(n,long(n)^n)

> for k=0,n-1 do array[k,\*]= \$

```
> rebin((n*lindgen(n^(k+1))+k) mod (n^2),long(n)^n,/sample)
sorry, for n>5 you have an overflow, correct is:
```

```
array=bindgen(n,long(n)^n)
for k=0,n-1 do array[k,]=rebin(byte( $
    (n*lindgen(long(n)^(k+1))+k) mod (n^2) ),long(n)^n, /sample )
```

it's also better on memory, for n=8 the index is only 16MB

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