

---

Subject: Re: graphics issue since last Windows 10 update ?  
Posted by [lecacheux.alain](#) on Tue, 14 Nov 2017 13:10:46 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Le mardi 14 novembre 2017 12:12:24 UTC+1, Helder a écrit :

> On Tuesday, 14 November 2017 11:46:30 UTC+1, alx wrote:  
>> My Workstation was recently updated to the last version of Windows 10 (so-called "Falls Creator update"). Since then, saving to disk any kind of graphics lead to the following:  
>> - in BITMAP format (PNG, BMP, GIF, PDF/BITMAP), everything is correct when reading the disk file (i.e. looks like to the version on screen), except that any text (annotations, axes, etc...) is replaced by a black rectangle (as if the text background color was replaces by the color of the characters).  
>> - in vectorized PDF (BITMAP=0), the text is correct but any image is drawn in B&W with an incorrect aspect ratio (the image frame is not completely filled up by the image itself).  
>> Has somebody an explanation and, even better, a workaround ?  
>> alx.  
>  
> Hi Alx,  
> not sure if it's the same problem, but look at the figures here:  
> <http://idl.marchetto.de/problems-exporting-fg-graphics/>  
> <http://idl.marchetto.de/problems-exporting-fg-graphics-2/>  
> The solution is here:  
> <http://idl.marchetto.de/problems-exporting-fg-graphics-temporary-solution/>  
>  
> I hope it helps.  
> Cheers,  
> Helder

Many thanks for the tip Helder.

It works well (excepted for the PDF problem which is likely to be unrelated, and maybe long lasting. I did not notice it before, because I am not often exporting to PDF).

I guess that the bad export is related to the way in which IDL and Windows manage the true type fonts.

What I can say is that everything was ok with Windows 10 up to the version 1703.

The problem appeared after update to the version 1709 (the new last one, maybe buggy ?).

Cheers,

alx.

---