Subject: Re: Giant arrays!

Posted by David Ritscher on Fri, 11 Jul 1997 07:00:00 GMT

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## Mary Jo Brodzik writes:

- >> P.S. Anybody else want to join in a campaign for a system variable that
- >> switches the default literal integer to long rather than short? I've
- >> been bit too many times...
- > Yes, now that would be useful, I've been bitten a number of times,
- > myself. And although I try to warn new IDL users, this problem
- > continues to bite them, too!

## Do you mean that

i = 2

should produce a something other than a 2-byte integer? I think we should discuss this problem after the year 2000 :-)

IDL 5.0 has finally fixed the 'enhanced feature' of not being able to differentiate between an array a(3) and a function call my\_function(3). I think it is time for a language reform, where a system variable tells the interpreter when to interpret code as vintage code, so, for example,

!LANGUAGE\_LEVEL = 1

at the beginning of a routine (i.e., one I wrote years ago) would tell the interpreter to default to 2-byte integers, arrays with parenthesis for delimiters, etc. With such a mechanism in place, then RSI and VNI would be free to update the basic language structure while leaving our old code in a functional state.

What would other good additions entail? A syntax that follows C++ more closely would be a good start (concerning use of '(', '[", '{', etc.}) Other suggestions??

Tschuess,

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