Subject: Re: Pointer Problem

Posted by davidf on Tue, 15 Jul 1997 07:00:00 GMT

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J.D. Smith writes:

- > Note here that 'notavalidvariable' is a fake, undefined variable. B is
- > assigned to an undefined heap variable, as if /ALLOCATE_HEAP had been
- > specified. Consequently, ptr_valid see's b as valid. This behavior is
- > mildly irksome in that the convenience of assigning pointers without
- > checking the contents of that which they are being assigned to is lost.
- > It is also non-intuitive.

While this behavior may be irksome, it does have the advantage of being consistent with how variables are treated in IDL. "Undefinded" has always been a perfectly valid variable type. If you think of a "valid" pointer as being one that points to memory where data can be stored, then this behavior makes quite a lot of sense.

If you just want to know if your variable is "undefined", then you can write your own IS_DEFINED function. Here is mine. It works with pointers as well as variables. Note in the code below that the variable b is defined as a valid pointer type variable, but that the thing it points to is undefined.

```
FUNCTION IS_DEFINED, variable
s = SIZE(variable)
IF s(s(0)+1) EQ 0 THEN RETURN, 0 ELSE RETURN, 1
END

IDL> Print, IS_DEFINED(notavalidvariable)
0
IDL> b = Ptr_New(notavalidvariable)
IDL> Print, IS_DEFINED(b)
1
IDL> Print, IS_DEFINED(*b)
0
```

Cheers,

David

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