
Subject: Bitmaps

Posted by [J.D. Smith](#) on Mon, 14 Jul 1997 07:00:00 GMT

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I am having difficulty getting Windows IDL to properly display a button bitmap which works just fine on the unix side of things. To quote the manual:

When using a bitmap to specify button labels, be aware that some toolkits prefer certain sizes and give sub-optimal results with others.

but this is hardly helpful... has anyone determined *which* sizes the various platforms are fond of?

Thanks,

JD
