
Subject: Re: Object Funkiness

Posted by [Phil Williams](#) on Fri, 01 Aug 1997 07:00:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

J.D. Smith wrote:

>

> J.D. Smith wrote:

>>

>> OK OOP experts. Here's a conundrum...

>>

>> here's a procedure to test dynamic binding of methods in IDL...

>>

>> pro testdb

>> a=obj_new('eeke','a')

>> b=obj_new('eeke','b')

>> list=[a,b]

>> ran=fix(randomu(sd) ge .5)

>> list[ran]->Message, ran, 1-ran

>> obj_destroy,list

>> return

>> end

>>

>> and the file eeke__define.pro contains:

>>

>> pro eeke::Message, ran, ran2

>> print,self.val,' random: ',ran, ran2

>> return

>> end

>> function eeke::Init,val

>> self.val=val

>> return,1

>> end

>> pro eeke__define

~~~~~

The \_\_define method should be a FUNCTION. I'm sure once this is done everything should work fine.

>> struct={eeke,val:''}

>> return

>> end

>>

phil

--

/\*\*\*\*\*

Phil Williams, Ph.D.

Research Instructor

Children's Hospital Medical Center    "One man gathers what  
Imaging Research Center                another man spills..."  
3333 Burnet Ave.                        -The Grateful Dead  
Cincinnati, OH 45229  
email: [williams@irc.chmcc.org](mailto:williams@irc.chmcc.org)  
URL: <http://scuttle.chmcc.org/~williams/>  
/\*\*\*\*\*

---