
Subject: Plotting 3-D data points

Posted by [jabarone](#) on Mon, 26 Apr 1993 22:31:56 GMT

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I have a question about plotting 3-D irregular data. I've been trying to use the IDL surface command to view irregular 3-D data points generated from physics simulations. The results have been less than satisfactory. The surface routine doesn't connect the lines correctly. I thought maybe if I could just plot the points the results might be better, but I haven't been able to figure out how to plot 3-D points without any lines connecting them. Does anyone have any solutions?

Thanks in advance

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