
Subject: Re: widget_label bug in IDL 5
Posted by [wonko](#) on Mon, 11 Aug 1997 07:00:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

brochot@cns-orleans.fr (Jean-Yves BROCHOT) wrote:

```
>> base = WIDGET_BASE( /COLUMN, /BASE_ALIGN_CENTER)
>> label = widget_label(base, xsize=300)
>> b1 = WIDGET_BASE(base, /ROW, /BASE_ALIGN_CENTER)
>> draw1 = widget_draw(b1, xsize=200, ysize=100)
>> draw2 = widget_draw(b1, xsize=200, ysize=200)
>> widget_control, base, /realize
>
> now, if I send the command
>
>> widget_control, label, set_value='I have moved'
>
> the widget_base base is resized of 4 pixels on X and Y.
>
> If I do the same in IDL 4, application don't resize.
>
> If somebody know how I can avoid this resizing, I'm interested.
```

Me too!

Same problem here. It helps sometimes not to change the label's size. I use a monospaced font and initialize my labels with something like VALUE=' ', and don't change the number of characters later.

Similar problem: try adding another base to the bottom of your widget. Again, the whole widget is resized. Not always, but often enough. Even labels become bigger in both X and Y direction.

Alex

--

Alex Schuster Wonko@weird.cologne.de PGP Key available
alex@pet.mpin-koeln.mpg.de
