Subject: Inherited keywords. Was: Arg\_Present Posted by J.D. Smith on Tue, 05 Aug 1997 07:00:00 GMT

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Update on the Inherited keyword return variable problem...

The official word from the RSI tech support is as follows:

- I'm sorry to say that there does not appear to be a good
- > workaround.
- > I spoke with some of the developers, and all they suggested was
- > to NOT override GetProperty and instead make a method called
- MyGetProperty that handled all of your properites...
- That is not an acceptable solution in my book. So, I have >
- > submitted
- > a feature request to change \_EXTRA to pass variables by reference
- > instead of by value. When the EXTRA keyword was added to IDL,
- > most keywords were input, so passing by value was not a problem.
- > Now, with widgets and objects many keywords are output values,
- > so it is probably time for a change.
- Again, I am sorry that we don't have a better solution for you at >
- > the
- > present time. Thank you for pointing out this problem with our
- > product.
- Best Regards, >
- >

>

- > Jeremy Gebben
- > Technical Support Engineer
- > Research Systems, Inc.
- > support@rsinc.com

in response to my message:

- >
- > I think I've figured out the real source of the problem...inherited
- > keywords can only be passed by \*value\*, presumably because they are
- > encoded in a structure. This means arg\_present() \*is\* functioning
- > correctly when it doesn't consider \_EXTRA keywords to be return
- > variables -- they in fact are not. This makes it difficult to "chain
- > up
- > the class tree" on methods which return things through keywords...
- > GetProperty. For example, if I made my own subclass to IDLgrModel,
- > overrode the GetProperty method, I'd have to explicitly include all of
- > IDLgrModel's GetProperty keywords in the declaration of my class's
- > GetProperty method if I wanted to be able to get properties

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> established
 in the superclass. I could not say, e.g.:
      pro subclass::GetProperty, mykey1=mk,_EXTRA=e
>
           self->IDLgrModel::GetProperty(_EXTRA=e)
>
           if arg_present(mk) then mk=self.somevalue
>
      end
>
>
> and hope to have valid values returned through _EXTRA keywords. Since
> explicity including all the keywords of the superclass defeats the OOP
> methodology, I have changed my GetProperty method so that it returns a
> structure containing the relevant data, which I create and append to
> on the fly, chaining up the class tree as necessary.
>
> Perhaps there is some resolution of this that I'm missing, but,
> apparently, creating a subclass of any of the Object Graphics classes
> would make it difficult to override and chain GetProperty (and perhaps
> other methods?) in a straightforward fashion.
> Thanks,
>
> JD
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