Peter Mason wrote:

> On Wed, 17 Sep 1997, Joe Means wrote:
>> I have run xinteranimate and saved the pixmaps. Now I want to access them
>> singly and save them to disk for a future IDL session. How?
>
> ....
>
> Peter Mason
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 Peter,

Thanks for your helpful response. I did not know how to get pixmapid's or how
to copy a pixmap to a window with a device command.

I took an apporach that incorporates some of your ideas and uses xinteranimate.
I draw each image in a loop that loads xinteranimate as per IDL on line help.
In the look I TVRD each window into an image array. Upon leaving the loop I
save an array with all the images as an unformated file. Later, to run the
animation, I use ASSOC to link to the images and load them into xinteranimate.

--Joe Means

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