Subject: Re: xmanager /no_block
Posted by davidf on Sun, 22 Aug 1999 07:00:00 GMT
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R.Bauer (R.Bauer@fz-juelich.de) writes:

> How did I get the NO_BLOCK state without using xmanager.
>
> I have written a small interface where I don't want the controll of the
> functions by xmanager. Because
> xmanager blocks a new event as long if it is running the one before.
> I have written my own event manager for this application so I am able to
> create events during an event is processed.
>
> This all is working really good and fast!
>
> The only thing I momentanly don't know is:
> How did the NO_BLOCK by xmanager work?.
>
> What is the command for widget_control to get this mode?

Here is the command in XMANAGER:

```
  if keyword_set(no_block) then WIDGET_CONTROL, $
    /XMANAGER_ACTIVE_COMMAND, id
```

I'd be using this only if I *REALLY* knew what I was
doing. :-)

Cheers,

David

--
David Fanning, Ph.D.
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Phone: 970-221-0438 E-Mail: davidf@dfanning.com
Coyote's Guide to IDL Programming: http://www.dfanning.com/
Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: xmanager /no_block
Posted by davidf on Mon, 23 Aug 1999 07:00:00 GMT
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R.Bauer (R.Bauer@fz-juelich.de) writes:

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>> doing. :-)
>
> This won't work,
>
> may be I don't know where I have to use it.
>
> WIDGET_CONTROL, /REALIZE, map.base_0,set_uval=map
> WIDGET_CONTROL, /XMANAGER_ACTIVE_COMMAND, map.base_0

Yeah, I don't know, Reimar. I don't number myself among
those who REALLY know what they are doing in this case.
I don't think I have ever written a widget program that
didn't use XMANAGER to manage events. I can't even think
why I would want to. :-)

Cheers,

David

--
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R.Bauer