
Subject: Floating Point Dilate and Erode

Posted by [Michael Lefsky](#) on Fri, 08 Oct 1999 07:00:00 GMT

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<!doctype html public "-//w3c//dtd html 4.0 transitional//en">

<html>

Does anyone have versions of the morphological filters dilate and erode
which operate on floating point values,

rather than byte values?

<pre>--

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