
Subject: callable IDL error handling

Posted by [jswillis](#) on Wed, 20 Oct 1999 07:00:00 GMT

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Using Callable IDL ...

We have a large C program with an elaborate GUI front-end within which we are replacing calls to an older graphics package with RSI's IDL. How do we retain programmatic control when an error occurs within an IDL function ?

Thanks in advance,

John

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