Subject: Re: openr,/xdr & readu,structure problems Posted by davidf on Tue, 09 Nov 1999 08:00:00 GMT

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Bob Stockwell (dejastockwell@my-deja.com) writes:

- > I'd appreciate a hint or two is someone has
- > ran into a problem similar to the one that I have.
- > (A deja.com search hasn't helped me.)

>

- > I have received a new "xdr" data file that I'm trying
- > to read in using idl5.2.1 on winnt.
- > (also tried on idl5.3beta, same problem)

>

- > The problem is that when I read in to a defined structure,
- > it sometimes (rarely) reads in a huge chunk. To be specific,
- > the structure read is only 92 bytes, but the READU command
- > seems to send the filepointer to the end of the file or
- > something like that). The structure will now contain
- > junk information.

>

- > I suspect that this is because of my platform,
- > since this code works fine on an SGI, but not on WinNT.
- > Anyone know why this is happening, and how to handle
- > it properly?

This can't possibly be Wayne Landsman's file pointer corruption bug again, can it?

Have you tried setting the BINARY and/or NOAUTOMODE keywords on the OPENR statement. It might help.

Cheers.

David

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