Subject: oplot

Posted by R.Bauer on Fri, 12 Nov 1999 08:00:00 GMT

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Who knows more about this error?

It happens only using Z-Buffer. If I am using my screen no error happens.

% OPLOT: No valid points, must have at least 2 distinct points

I tried on IBM AIX and WIN NT

Later on I'll post a small example.

R.Bauer

Subject: Re: oplot

Posted by fireman on Mon, 15 Nov 1999 08:00:00 GMT

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R.Bauer (R.Bauer@fz-juelich.de) wrote:

: > > Who knows more about this error?

This happened to me when I was using USERSYM and had no points in the current plot range. This behavior is supposed to have been fixed in IDL 5.2. I've been using this workaround:

IDL> clip = where( (x gt !x.crange[0]) and (x lt !x.crange[1]) \$ and (y gt !y.crange[0]) and (y lt !y.crange[1])) IDL> oplot, x[clip], y[clip]

- -- Gwyn F. Fireman
- -- General Sciences Corporation / MODIS Characterization Support Team
- -- Gwyn.Fireman@gsfc.nasa.gov 301-352-2118

Subject: Re: oplot

Posted by R.Bauer on Mon, 15 Nov 1999 08:00:00 GMT

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Michael Werger wrote:

> "R.Bauer" wrote:

>> >> Who knows more about this error? >> >> It happens only using Z-Buffer. If I am using my screen no error >> happens. % OPLOT: No valid points, must have at least 2 distinct points >> I tried on IBM AIX and WIN NT

>>

>> Later on I'll post a small example.

>>

>> R.Bauer

- > THis is the usual error when you supply only a scalar to plot
- > or oplot as argument, regardless if this is the first or second
- > arg..
- > But let's see your example.

I have a vector If not I will get the same error on screen not especially on Z-Buffer.

I have at the moment no small example to reproduce this error, may be next week.

R.Bauer

Subject: Re: oplot

Posted by Michael Werger on Mon, 15 Nov 1999 08:00:00 GMT

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"R.Bauer" wrote:

Who knows more about this error?

- > It happens only using Z-Buffer. If I am using my screen no error
- > happens.
- > % OPLOT: No valid points, must have at least 2 distinct points

I tried on IBM AIX and WIN NT

>

Later on I'll post a small example.

> R.Bauer

THis is the usual error when you supply only a scalar to plot or oplot as argument, regardless if this is the first or second

```
arg..
But let's see your example.
---
Michael Werger -----------

ESA ESTEC & Praesepe B.V. |

Astrophysics Division mwerger@astro.estec.esa.nl|
| Postbus 299 http://astro.estec.esa.nl |
| 2200 AG Noordwijk +31 71 565 3783 (Voice)
o------- The Netherlands +31 71 565 4690 (FAX)
```

Subject: Re: oplot

Posted by R.Bauer on Tue, 16 Nov 1999 08:00:00 GMT

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## Gwyn Fireman wrote:

- > R.Bauer (R.Bauer@fz-juelich.de) wrote:
- > : > > Who knows more about this error?

>

- > This happened to me when I was using USERSYM and had no points in the
- > current plot range. This behavior is supposed to have been fixed in IDL
- > 5.2. I've been using this workaround:

>

- > IDL> clip = where( (x gt !x.crange[0]) and (x lt !x.crange[1]) \$
- > IDL> and (y gt !y.crange[0]) and (y lt !y.crange[1]) )
- > IDL> oplot, x[clip], y[clip]

>

> -

- > -- Gwyn F. Fireman
- > -- General Sciences Corporation / MODIS Characterization Support Team
- > -- Gwyn.Fireman@gsfc.nasa.gov 301-352-2118

## Thanks,

it is a problem with the usersym. I'll try to make an example. My data is in the range.

R.Bauer

Subject: Re: oplot

Posted by Michael Galloy on Mon, 25 Jan 2010 17:24:19 GMT

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```
On 1/25/10 7:16 AM, bing999 wrote:
> Hi.
>
> here is what i am trying to do:
>
  "for i = 0.10 do begin
>
  if i eq 0 then begin
      plot,x1,y1,.....
>
      plot,w1,z1,.....
>
      .....
>
> endif else begin
      oplot,x2,y2
>
      oplot,w2,z2
>
>
      ......
> endelse
> endfor"
> but i want the "oplot,x2,y2" to overplot the "plot,x1,y1,......",
> the "oplot,w2,z2" to overplot " plot,w1,z1,......" and so on; that
> is to say, i want that each "oplot" command applies to the
> corresponding "plot" procedure.
> Whereas when i do the script written above, it overplots everything on
> the last plot.
> Is there any way to allocate a name/number to each "plot" procedure in
> order to overplot the corresponding thing on it? like:
>
  "for i = 0,10 do begin
>
 if i eq 0 then begin
      plot,x1,y1,NAME=1
      plot,w1,z1,NAME=2
>
> endif else begin
      oplot,x2,y2,NAME=1
>
      oplot,w2,z2,NAME=2
>
> endelse
> endfor"
>
> Thank you!
```

I think you want something like:

```
if (i eq 0) then begin
 window, /free
 win1 = !d.window
 plot, x1, y1
 window, /free
 win2 = !d.window
 plot, w1, z1
endif else begin
 wset, win1
 oplot, x2, y2
 wset, win2
 plot, w2, z2
endelse
Mike
www.michaelgalloy.com
Research Mathematician
Tech-X Corporation
```

Subject: Re: oplot
Posted by Paul Van Delst[1] on Mon, 25 Jan 2010 18:29:52 GMT
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```
mgalloy wrote:

> I think you want something like:
> if (i eq 0) then begin
> window, /free
> win1 = !d.window
> plot, x1, y1
> window, /free
> win2 = !d.window
> plot, w1, z1
> ...
> endif else begin
> wset, win1
```

```
oplot, x2, y2wset, win2plot, w2, z2...endelse
```

And you might want to save the !X and !Y sysvars after each PLOT and then restore then before each OPLOT for each of the two plots, e.g.

```
; Master save
xsave = !x
ysave = !y
if (i eq 0) then begin
 window, /free
 win1 = !d.window
 plot, x1, y1
 x1save = !x
 y1save = !y
 window, /free
 win2 = !d.window
 plot, w1, z1
 x2save = !x
 y2save = !y
endif else begin
 wset, win1
 !x = x1save
 !y = y1save
 oplot, x2, y2
 wset, win2
 !x = x2save
 !y = y2save
 oplot, w2, z2
endelse
; Master restore
!x = xsave
```

!y = ysave

```
Probably overkill, but still...

cheers,

paulv

Subject: Re: oplot
Posted by Thibault Garel on Tue, 26 Jan 2010 09:52:02 GMT
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```

Hi, thanks for your answers. I should have mentionned that i want to save the plots as .ps then i use : set\_plot, 'ps' device, filename='myplots.ps',/color,bits\_per\_pixel=8 device, /close and what you proposed seems not to work with such environment. Is it possible to arrange that? Thanks! > mgalloy wrote: >> I think you want something like: >> if (i eq 0) then begin window, /free >> win1 = !d.window plot, x1, y1 >> window. /free >> win2 = !d.window >> plot, w1, z1 >> > >> >> endif else begin wset, win1 >> oplot, x2, y2 >> >

wset, win2

plot, w2, z2

>>

>> > >>

>> endelse

```
> And you might want to save the !X and !Y sysvars after each PLOT and then restore then
> before each OPLOT for each of the two plots, e.g.
  ; Master save
  xsave = !x
>
   ysave = !y
>
   if (i eq 0) then begin
>
    window, /free
>
    win1 = !d.window
>
    plot, x1, y1
>
    x1save = !x
>
    y1save = !y
>
>
    window, /free
>
    win2 = !d.window
>
    plot, w1, z1
>
    x2save = !x
>
    y2save = !y
>
>
>
   endif else begin
>
    wset, win1
>
    !x = x1save
>
    !y = y1save
>
    oplot, x2, y2
>
>
    wset, win2
>
    !x = x2save
>
    !y = y2save
>
    oplot, w2, z2
>
  endelse
>
  : Master restore
  !x = xsave
> !y = ysave
> Probably overkill, but still...
>
> cheers,
> paulv
```

Subject: Re: oplot

```
On Jan 26, 10:52 am, bing999 <thibaultga...@gmail.com> wrote:
> Hi, thanks for your answers. I should have mentionned that i want to
> save the plots as .ps then i use :
>
   set_plot, 'ps'
>
   device, filename='myplots.ps',/color,bits_per_pixel=8
 ......
   device, /close
>
> and what you proposed seems not to work with such environment.
> Is it possible to arrange that?
> Thanks!
>
>> mgalloy wrote:
>>> I think you want something like:
>>> if (i eq 0) then begin
>>> window, /free
>>> win1 = !d.window
     plot, x1, y1
>>>
>
>>> window. /free
>>> win2 = !d.window
      plot, w1, z1
>>>
>
>>> ...
>>> endif else begin
>>> wset, win1
>>> oplot, x2, y2
>>> wset, win2
      plot, w2, z2
>>>
>
>>> ...
>>> endelse
>
>> And you might want to save the !X and !Y sysvars after each PLOT and then restore then
>> before each OPLOT for each of the two plots, e.g.
>
>> ; Master save
>> xsave = !x
>> ysave = !y
>> if (i eq 0) then begin
   window, /free
```

```
win1 = !d.window
>>
     plot, x1, y1
>>
     x1save = !x
>>
     y1save = !y
>>
>>
     window, /free
     win2 = !d.window
>>
     plot, w1, z1
>>
     x2save = !x
>>
     y2save = !y
>>
>>
>> endif else begin
     wset, win1
>>
     !x = x1save
>>
     !y = y1save
>>
     oplot, x2, y2
>>
>
     wset, win2
>>
     !x = x2save
>>
     !y = y2save
>>
     oplot, w2, z2
>>
>
>>
>> endelse
>
   ; Master restore
    !x = xsave
    !y = ysave
>>
>> Probably overkill, but still...
>
>> cheers,
>> paulv
>
Just take the !x,!y,x1save,y1save etc. part from pauls solution
without the win stuff. That should work for you.
```

Regards, Jan

Subject: Re: oplot

Posted by Thibault Garel on Tue, 26 Jan 2010 12:35:15 GMT

```
It does not work... It still oplots everything on the last plot...
I must keep only the "x1save = !x y1save = !y " after the "plot" and
the "!x = x1save !y = y1save" before the "oplot", thats it?
Are the ": Master save
xsave = !x
ysave = !y"
and "; Master restore
!x = xsave
!v = vsave "
lines respectively at the beginning and the end of the script are
useful? Should I add them?
Thank you for your help!
> Hi, thanks for your answers. I should have mentionned that i want to
> save the plots as .ps then i use :
>
>
 set_plot, 'ps'
   device, filename='myplots.ps',/color,bits_per_pixel=8
> .....
   device, /close
> and what you proposed seems not to work with such environment.
> Is it possible to arrange that?
> Thanks!
>> mgalloy wrote:
>>> I think you want something like:
>>> if (i eq 0) then begin
>>> window, /free
>>> win1 = !d.window
>>> plot, x1, y1
>>> window, /free
>>> win2 = !d.window
      plot, w1, z1
>>>
>
>>>
>>> endif else begin
>>> wset, win1
>>> oplot, x2, y2
>>> wset, win2
```

```
plot, w2, z2
>>>
>
>>> ...
>>> endelse
>> And you might want to save the !X and !Y sysvars after each PLOT and then restore then
>> before each OPLOT for each of the two plots, e.g.
   ; Master save
>>
   xsave = !x
   ysave = !y
>> if (i eq 0) then begin
     window, /free
>>
     win1 = !d.window
>>
>>
     plot, x1, y1
     x1save = !x
>>
     y1save = !y
>>
>
     window, /free
>>
     win2 = !d.window
>>
     plot, w1, z1
>>
     x2save = !x
>>
     y2save = !y
>>
>
>>
>> endif else begin
     wset, win1
     !x = x1save
>>
     !y = y1save
>>
     oplot, x2, y2
>>
>
     wset, win2
>>
     !x = x2save
>>
     !y = y2save
>>
     oplot, w2, z2
>
>>
    endelse
   ; Master restore
   !x = xsave
>> !y = ysave
>
>> Probably overkill, but still...
>> cheers,
>
```

```
>> paulv
>
>
```

Subject: Re: oplot

Posted by Paul Van Delst[1] on Thu, 28 Jan 2010 23:22:38 GMT

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```
bing999 wrote:
```

```
> It does not work... It still oplots everything on the last plot...
> I must keep only the "x1save = !x y1save = !y " after the "plot" and
> the "!x = x1save !y = y1save" before the "oplot", thats it?
>
> Are the "; Master save
> xsave = !x
> ysave = !y"
> and "; Master restore
> !x = xsave
> !y = ysave "
> lines respectively at the beginning and the end of the script are
> useful? Should I add them?
```

No. You can't do what you originally asked for when the output is PS. In the context of IDL, there is no way to overplot on a previous page in a PS file. With direct graphics it's obviously easy (via WSET), but there is no PS equivalent (that I'm aware of).

It might be possible to do what you want in PostScript itself (via some arcane PS command).

The easiest solution would be to restructure your code to output each plot to a different PS file.

cheers,

## paulv

```
>> and what you proposed seems not to work with such environment.
>> Is it possible to arrange that?
>> Thanks!
>>
>>> mgalloy wrote:
>>>> I think you want something like:
>>>> if (i eq 0) then begin
>>>> window, /free
>>>> win1 = !d.window
>>> plot, x1, y1
>>>> window, /free
>>>> win2 = !d.window
>>> plot, w1, z1
>>>>
>>>> endif else begin
>>>> wset, win1
>>> oplot, x2, y2
>>>> wset, win2
>>> plot, w2, z2
>>>> ...
>>>> endelse
>>> And you might want to save the !X and !Y sysvars after each PLOT and then restore then
>>> before each OPLOT for each of the two plots, e.g.
>>> : Master save
>>> xsave = !x
>>> ysave = !y
>>> if (i eq 0) then begin
      window, /free
>>>
      win1 = !d.window
>>>
      plot, x1, y1
>>>
      x1save = !x
>>>
      y1save = !y
>>>
      window, /free
>>>
      win2 = !d.window
>>>
      plot, w1, z1
>>>
      x2save = !x
>>>
      y2save = !y
>>>
>>>
>>> endif else begin
      wset, win1
>>>
      !x = x1save
>>>
      !y = y1save
>>>
>>>
      oplot, x2, y2
      wset, win2
>>>
      !x = x2save
>>>
      !y = y2save
>>>
      oplot, w2, z2
>>>
>>>
```

```
>>> endelse
>>> ; Master restore
>>> !x = xsave
>>> !y = ysave
>>> Probably overkill, but still...
>>> cheers,
>>> paulv
>>
```

Subject: Re: oplot Posted by Gray on Tue, 09 Feb 2010 05:37:27 GMT View Forum Message <> Reply to Message

```
On Jan 28, 6:22 pm, Paul van Delst <paul.vande...@noaa.gov> wrote:
> bing999 wrote:
>> It does not work... It still oplots everything on the last plot...
>> I must keep only the "x1save = !x y1save = !y " after the "plot" and
>> the "!x = x1save !y = y1save" before the "oplot", thats it?
>
>> Are the ": Master save
>> xsave = !x
>> ysave = !y"
>> and ": Master restore
>> !x = xsave
>> !y = ysave "
>> lines respectively at the beginning and the end of the script are
>> useful? Should I add them?
>
> No. You can't do what you originally asked for when the output is PS. In the context of
> IDL, there is no way to overplot on a previous page in a PS file. With direct graphics
  it's obviously easy (via WSET), but there is no PS equivalent (that I'm aware of).
>
>
  It might be possible to do what you want in PostScript itself (via some arcane PS command).
>
  The easiest solution would be to restructure your code to output each plot to a different
> PS file.
> cheers,
>
 paulv
>
>> Thank you for your help!
>>> Hi, thanks for your answers. I should have mentionned that i want to
>>> save the plots as .ps then i use :
```

```
>
     set plot, 'ps'
>>>
     device, filename='myplots.ps',/color,bits_per_pixel=8
>>>
>>> .....
>>> device, /close
>
>>> and what you proposed seems not to work with such environment.
>>> Is it possible to arrange that?
>>> Thanks!
>>>> mgalloy wrote:
>>>> > I think you want something like:
>>>> if (i eq 0) then begin
>>>> window, /free
>>>> win1 = !d.window
>>>> plot, x1, y1
>>>> window, /free
>>>> win2 = !d.window
>>>> plot, w1, z1
>>>> ...
>>>> endif else begin
>>>> wset, win1
>>>> oplot, x2, y2
>>>> wset, win2
>>>> plot, w2, z2
>>>> ...
>>>> > endelse
>>>> And you might want to save the !X and !Y sysvars after each PLOT and then restore then
>>> before each OPLOT for each of the two plots, e.g.
>>>> ; Master save
>>>> xsave = !x
>>>> ysave = !y
>>>> if (i eq 0) then begin
      window, /free
>>>>
>>>> win1 = !d.window
      plot, x1, y1
>>>>
       x1save = !x
>>>>
       y1save = !y
>>>>
      window, /free
>>>>
       win2 = !d.window
>>>>
       plot, w1, z1
>>>>
       x2save = !x
>>>>
>>>>
       y2save = !y
>>>>
>>>> endif else begin
      wset, win1
>>>>
      !x = x1save
>>>>
      !y = y1save
>>>>
```

```
oplot, x2, y2
>>>>
       wset, win2
>>>>
>>>> !x = x2save
>>>> !y = y2save
       oplot, w2, z2
>>>>
>>>>
>>>> endelse
>>>> ; Master restore
>>>> !x = xsave
>>>> !y = ysave
>>> Probably overkill, but still...
>>>> cheers,
>>> paulv
>
```

Can you use multiple windows in the z-buffer? If so, you could make all your plots using the win and wset, then read the images and dump them to a postscript. You would probably have resolution issues, though, even if it worked.