
Subject: too many TLB resize events

Posted by [Brad Gom](#) on Fri, 26 Nov 1999 08:00:00 GMT

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I was wondering if there is a way to make a TLB only return a single resize event when it is resized. After releasing the mouse button when I resize the top base that contains my draw window, I get dozens of events corresponding to each intermediate size of the base as it is being dragged to its new size. When the objects in the view are complex, resizing the window can cause a noticeable delay.

Does anyone know how to avoid this? I'm using NT 4.0 -maybe this has something to do with the problem?

Thanks

Brad Gom

Subject: Re: too many TLB resize events

Posted by [Richard G. French](#) on Fri, 26 Nov 1999 08:00:00 GMT

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>
> Thanks David, I knew it had to be something simple.
>
> Brad

Driver to mechanic: "\$75.10 just to turn a knob? That's outrageous! How did you come up with that repair bill?"

Mechanic: "Ten cents for turning the knob. \$75 for knowing which knob to turn."

Subject: Re: too many TLB resize events

Posted by [Mark Hadfield](#) on Mon, 29 Nov 1999 08:00:00 GMT

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Richard G. French <rfrench@wellesley.edu> wrote in message news:383F54FE.CC7EB2AC@wellesley.edu...

>
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> Driver to mechanic: "\$75.10 just to turn a knob? That's outrageous! How
> did you come up with that repair bill?"
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> Mechanic: "Ten cents for turning the knob. \$75 for knowing which knob to
> turn."

And David does it for free!

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