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Subject: Troubleshooting - Error Messages.

Posted by [Vicky A](#) on Wed, 01 Dec 1999 08:00:00 GMT

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I'm hoping to benefit from the experience of all you wise people out there...

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Oh, and I'm using the Student Vresion if that changes anything.

Thank you very much,

Vicky A.

Sent via Deja.com <http://www.deja.com/>  
Before you buy.

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I will volunteer to be a 'wise person'...

There ARE a few languages that immediately tell you where and what the syntax error is. Some BASICs do this. Some FORTRANs are better than others in this regard.

IDL: The on-line help is In My Opinion the best way (so far) to look up syntax. It is quick and only a few button-clicks away (at least on my Linux box). To keep it available, I start another IDL session in another 'screen', and open up the IDL hypertext help. I keep the session and the help window open all day. I don't have to wait for the help window to be created, nor the help file contents to be read

and formatted every time I have a simple syntax question.

Otherwise, regarding syntax, keep notes in a file:

c:\reference\idl\idlnotes.txt

Jot down common syntactical items for your reference:

- o IF (then else endif endelse) syntax
- o FOR syntax
- o OPEN syntax
- o Snippets of code that you run in a 'test' mode, such as I describe below.
- o Etc.

This might be the quickest available reference for syntax you just can't remember.

I used to have some 'screen-sized' (20 lines) examples of common tasks: map plotting, x-y plots, reading data, contouring, etc. I could look for the hard copy and post them if somebody begs me nicely. These would have some syntax examples to start from.

Otherwise start with working examples. Start from the RSI-supplied demo code. Look in the IDL libraries for working code. Look for people's libraries on the internet; several outstanding examples exist.

For some of your errors, try compiling with the Listing option:

```
IDL> .run -L progame.lst progame.pro
```

Look for the file 'progame.lst'. This will have indentation. This will help you see what IDL thinks your FOR and WHILE and IF structures are.

Use the best possible programming editor you can beg, borrow, or steal. Use it to search for valid syntax examples in your own code.

Key in a statement(s) interactively

```
print  
print a  
  ^
```

% Syntax error.

This helps a bit...you might suspect the space from these experiments.

Some more esoteric but potent methods:

Take out the problem lines, put into a separate file.  
Not a technique that directly points to syntax, but an effective and underutilized method nevertheless.  
I saw this bug within a program once:

```
IF a lt 7 THEN $  
  
a=7  
PRINT,"The value of a is : ",a
```

Note that at the time several years ago, the BLANK LINE caused the continuation to continue to NOTHING. Typing this in a SEPARATE LITTLE PROGRAM, complete with an END statement, allowed me to 'see' the blank line. (Remarkably, this program worked correctly for me tonight, but that's not the issue here!).

This re-typing of snippets of code would help you with your FOR, ENDFOR problem. The reason is that the problem is isolated to be within the lines that you type into this little test program. Less program to look through.

Another esoteric technique is to comment out large segments of your program. Add chunks back into the program until it behaves badly. Your problem is in the last chunk you added. I have found that this does not take nearly as long as I would think, and really works.

Alternately you can start with a fresh program file. Cut and paste from the 'bad' program into the 'new' program until the program fails. Again, the last chunk of code you pasted has the trouble. With your 'FOR / ENDFOR' problem:

```
FOR i=1,100 DO BEGIN  
  FOR j=1,100 DO BEGIN  
    ;COMMENT OUT EVERYTHING BELOW  
    ;(USE AN EDITOR WITH A KEYSTROKE RECORDING CAPABILITY  
;    print,i,j,'boo'  
;    ;  
;    ;
```

Oops, no ENDFOR.

Hope some of this helps, or at least amuses you. I still find myself frustrated remembering syntax from programming language to programming language.

-- Dave --

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Subject: Re: Troubleshooting - Error Messages.  
Posted by [J.D. Smith](#) on Wed, 08 Dec 1999 08:00:00 GMT  
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"J.D. Smith" wrote:

>

> "David L. Keller" wrote:

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>> Vicky A wrote:

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> You should look into the new idlwave emacs mode, if emacs is your thing. It  
> really changes the way I program IDL. It has built-in abbreviations for common  
> structures like IF blocks, PRO, FUNCTION, CASE, WHILE etc. blocks, among many  
> other useful ones. It notices if you use the wrong type of END (ENDIF in a FOR  
> loop, for example). And, thanks to Carsten Dominik, now allows you to do  
> completion and syntax queries on the function or procedure... you can even  
> compile your own routines into a library for searching.  
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> An example with, e.g. [M-Tab], representing where I hit meta-tab or other key  
> combo, and another buffer represented by \*'s:  
>  
> a=cu[M-Tab]  
>  
> \*Click mouse-2 on a completion to select it.  
> \*In this buffer, type RET to select the completion near point.  
> \*  
> \*Possible completions are:  
> \*cumulate                    curvefit  
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> or if I have given it more:  
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> \*Possible completions are:

> \*CHISQ                   FUNCTION\_NAME

> \*ITER                    ITMAX

> \*NODERIVATIVE           TOL

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> to see which keywords I can use. Clicking on one inserts it... e.g. clicking

> NODERIVATIVE yields.

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> a=curvefit(NODERIVATIVE=[C-c-?]

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> (that's a Control-c-?) gives me the routine info:

>

> \*Usage:   Result = CURVEFIT(X, Y, Weights, A [, Sigma])

> \*Keywords: CHISQ FUNCTION\_NAME ITER ITMAX NODERIVATIVE TOL

> \*Origin:   system routine

>

> Origin could be a library file (compiled from all your favorite routines),

> scanned buffers which are open in Emacs, or routines compiled into the IDLWAVE

> Shell (idl running as a subprocess to Emacs). Definitely faster than the online

> help when you know a routine but have just forgotten whether a keyword is like

> "NOZERO" or "NO\_COPY" (my favorite dichotomy), or which argument goes first.

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> Mixed case or forced case completion (including object method completion) is

> available, and the whole thing is very configureable. Take a look at

> <http://www.strw.leidenuniv.nl/~dominik/Tools/idlwave/> to find out more. Oh and

> did I mention it indents, highlights, colors, and otherwise arranges your code

> according to your chosen preferences? Another one of my favorites... with

> cursor on or in a routine (procedure or function), you hit C-c-v to pull up the

> source code to that routine! Debugging support is also built-in with the Shell,

> and it automatically pulls up files

Sorry this message flew the coop before I could get a chance to finish it.

I was saying:

Debugging support is also built-in with the Shell, and it automatically pulls up files for the modules in which the error has occurred. Setting, visualizing, and removing breakpoints is simple. And there are too many other features to list here. Check it out!

Good Luck,



JD

--

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304 Space Sciences Bldg.       |\*|    FAX: (607) 255-5875  
Ithaca, NY 14853            |\*|

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