
Subject: Re: Widget Frame Attributes on Linux
Posted by [Bernard Puc](#) on Thu, 16 Dec 1999 08:00:00 GMT
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Liam Gumley wrote:

>
> Bernard Puc wrote:
>> For the Linux users, does anyone know why the keyword `TLB_Frame_Attr` to
>> the `Widget_Base` function is ignored? I am using the KDE window manager.
>
...
> Because of this unreliable behavior, I don't use the `TLB_FRAME_ATTR`
> keyword. Another reason to avoid this keyword is that creating widgets
> which can't be moved, resized, or closed normally is completely
> non-intuitive for users.

I like it for creating a message box without the buttons of a
`dialog_message()`.

--

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Subject: Re: Widget Frame Attributes on Linux
Posted by [Liam Gumley](#) on Thu, 16 Dec 1999 08:00:00 GMT
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Bernard Puc wrote:

> For the Linux users, does anyone know why the keyword `TLB_Frame_Attr` to
> the `Widget_Base` function is ignored? I am using the KDE window manager.

The `TLB_FRAME_ATTR` keyword is also ignored on Windows, whether you are running IDL under Windows, or are logged in to a remote host running IDL under Unix. I'm willing to bet it's ignored on MacOS as well (anyone care to confirm this?). For example, the following code is supposed to create a base widget with no system menu:

```
base = widget_base(tlb_frame_attr=2)
widget_control, base, /realize
```

Because of this unreliable behavior, I don't use the `TLB_FRAME_ATTR` keyword. Another reason to avoid this keyword is that creating widgets which can't be moved, resized, or closed normally is completely non-intuitive for users.

Cheers,

Liam.

--

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