
Subject: text aspect ratio when resizing object windows
Posted by [Brad Gom](#) on Tue, 04 Jan 2000 08:00:00 GMT
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I wonder if there is an easy way to keep text legible when resizing an object graphics window. I am using object graphics to display a simple 2-d plot. To handle resizing events from the plot window, I use the following:

```
PRO plot_Resize_Event, event
  Widget_Control, event.top, Get_UValue=info, /No_Copy
  ; Resize the draw widget.
  info.plotWindow->SetProperty, Dimension=[event.x, event.y]
  info.plotWindow->Draw, info.plotView
  Widget_Control, event.top, Set_UValue=info, /No_Copy
END
```

this works fine except for the text, which gets stretched out of proportion when the aspect ratio of the window is changed too much.

How can I scale the plot properly while maintaining normal-looking text?

Thanks

Brad
