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Subject: Re: axis labels in SURFACE all wrong  
Posted by [davidf](#) on Tue, 18 Jan 2000 08:00:00 GMT  
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Andrew (noymer@my-deja.com) writes:

- > I am making some surfaces using the SURFACE
- > command and the X axis label is vertical, as if
- > it were the Z axis label, instead of running
- > parallel to the axis. The Y axis label is OK,
- > but it is too close to the axis.
- >
- > Has anyone encountered this before?

!!!??? May we see some code, please. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
Toll-Free IDL Book Orders: 1-888-461-0155

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Ah, yes. Hardware fonts don't rotate in 3D space for some inexplicable reason, even in PostScript output. You will have to use either software fonts (!P.Font=-1) or True-Type fonts (!P.Font=1).

Cheers,

David

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David Fanning, Ph.D.

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