Subject: Q: Scientific notation in Obj. graphics Posted by Mirko Vukovic on Wed, 02 Feb 2000 08:00:00 GMT View Forum Message <> Reply to Message

In direct graphics I use textoidl and Hershey fonts for dealing with greek characters, subscripts and superscripts.

What is the best way to deal with that in object graphics?

I'm under the impression that in OG I have to declare a font, for example Hershey 4 and use it for a text object. But how do I mix different Hershey fonts?

thanks.

Mirko

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Subject: Re: Q: Scientific notation in Obj. graphics Posted by davidf on Sat, 05 Feb 2000 08:00:00 GMT View Forum Message <> Reply to Message

Mirko Vukovic (mvukovic@taz.telusa.com) writes:

- > In direct graphics I use textoid and Hershey fonts
- > for dealing with greek characters, subscripts and superscripts.

> What is the best way to deal with that in object graphics?

>

- > I'm under the impression that in OG I have to declare a font,
- > for example Hershey 4 and use it for a text object. But how
- > do I mix different Hershey fonts?

Humm, well, \*that's\* a good question. You certainly can't use the normal Hershey escape characters, as I just found out to my chagrin. :-(

I'll see what I can find out, but in the meantime, let us know if you learn something, Mirko.

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: Q: Scientific notation in Obj. graphics Posted by davidf on Sun, 06 Feb 2000 08:00:00 GMT

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## I wrote yesterday:

- > Mirko Vukovic (mvukovic@taz.telusa.com) writes:
- >
- >> In direct graphics I use textoid and Hershey fonts
- >> for dealing with greek characters, subscripts and superscripts.

>>

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- >> I'm under the impression that in OG I have to declare a font,
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- > Humm, well, \*that's\* a good question. You certainly can't
- > use the normal Hershey escape characters, as I just found
- > out to my chagrin. :-(

>

- > I'll see what I can find out, but in the meantime, let
- > us know if you learn something, Mirko.

As the good folks at RSI have let me know, this \*would\* have worked had a just set the ENABLE\_FORMATTING keyword on the text object.

So, to do this: use a Font object set up to use Hershey fonts and be sure you enable embedded formatting codes by setting the ENABLE\_FORMATTING keyword on the text object.

Cheers,

David

--

David Fanning, Ph.D.

Fanning Software Consulting

Phone: 970-221-0438 E-Mail: davidf@dfanning.com

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Subject: Re: Q: Scientific notation in Obj. graphics Posted by Mirko Vukovic on Mon, 07 Feb 2000 08:00:00 GMT View Forum Message <> Reply to Message

```
In article <949868028.999057@clam-55>.
 "Mark Hadfield" <m.hadfield@niwa.cri.nz> wrote:
> David Fanning <davidf@dfanning.com> wrote in message
> news:MPG.1306826917b80ccc989a0e@news.frii.com...
>> Mirko Vukovic (mvukovic@taz.telusa.com) writes:
>>
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>>>
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>>> for example Hershey 4 and use it for a text object. But how
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>> Humm, well, *that's* a good question. You certainly can't
>> use the normal Hershey escape characters, as I just found
>> out to my chagrin. :-(
>
> Well there's the enable_formatting keyword to IDLgrText::Init:
>
     ENABLE_FORMATTING (Get, Set)
>
>
     Set this keyword to indicate that the text object should honor
>
     embedded Hershey-style formatting codes within the strings.
>
     (Formatting codes are described in Fonts.) The default is not
     to honor the formatting codes.
>
> I know that this causes positioning codes like !E and !N to be
recognised
> (with TrueType as well as Hershey Fonts). I've never tried the codes
to
> select different fonts.
The little snippet of code I tried mixed successfully roman and greek
```

Thanks a lot guys.

Makes me very happy.

Hershey fonts.

Mirko

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Subject: Re: Q: Scientific notation in Obj. graphics Posted by Mark Hadfield on Mon, 07 Feb 2000 08:00:00 GMT View Forum Message <> Reply to Message

David Fanning <davidf@dfanning.com> wrote in message news:MPG.1306826917b80ccc989a0e@news.frii.com...

> Mirko Vukovic (mvukovic@taz.telusa.com) writes:

>

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- > Humm, well, \*that's\* a good question. You certainly can't
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Well there's the enable formatting keyword to IDLgrText::Init:

ENABLE\_FORMATTING (Get, Set)

Set this keyword to indicate that the text object should honor embedded Hershey-style formatting codes within the strings. (Formatting codes are described in Fonts.) The default is not to honor the formatting codes.

I know that this causes positioning codes like !E and !N to be recognised (with TrueType as well as Hershey Fonts). I've never tried the codes to select different fonts.

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Mark Hadfield m.hadfield@niwa.cri.nz http://katipo.niwa.cri.nz/~hadfield/ National Institute for Water and Atmospheric Research PO Box 14-901, Wellington, New Zealand