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Subject: text window using widgets  
Posted by [Alvaro](#) on Mon, 31 Jan 2000 08:00:00 GMT  
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Hello,

Does someone know how to make a text window using widgets? I need make a window (or something like it) in which I can put all sort of text, like in a text editor but non-editable. I hope you've understood me.

Thanks.

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Alvaro, atarela@usc.es  
University of Santiago de Compostela (SPAN)

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Subject: Re: text window using widgets  
Posted by [davidf](#) on Sat, 05 Feb 2000 08:00:00 GMT  
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Alvaro T. (atarela@usc.es) writes:

> David Fanning <davidf@dfanning.com> escribio:  
>  
>> Uh, I'd use a text widget with the Editable keyword set to 0.  
>  
> The problem is to put all sort of text in it. I want to put informaton data  
> about an image: name, dimensions, units, etc.

I guess I'm not following you at all. That stuff is text isn't it?  
Or, at the very least, is can be \*made\* into text. Why are you  
having trouble putting it in a text widget?

```
dimensions = Size(image, /Dimensions)  
newText = 'My Image -- Dimensions: [' + StrTrim(dimensions,2) + '']  
Widget_Control, textID, Set_Value=newText
```

Cheers,

David

--

David Fanning, Ph.D.  
Fanning Software Consulting  
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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

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Subject: Re: text window using widgets  
Posted by [Alvaro](#) on Mon, 07 Feb 2000 08:00:00 GMT  
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David Fanning <davidf@dfanning.com> wrote:

```
> I guess I'm not following you at all. That stuff is text isn't it?  
> Or, at the very least, it can be *made* into text. Why are you  
> having trouble putting it in a text widget?  
>  
> dimensions = Size(image, /Dimensions)  
> newText = 'My Image -- Dimensions: [' + StrTrim(dimensions,2) + ']  
> Widget_Control, textID, Set_Value=newText
```

line.

The solution is very easy, using the /APPEND keyword, as someone wrote me:

```
Widget_Control, textID, Set_Value='Add to the text', /APPEND
```

So, this is the end of the problem.

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Alvaro, atarela@usc.es  
University of Santiago de Compostela (SPAIN)

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