Subject: spawn

Posted by marc schellens[1] on Wed, 16 Feb 2000 08:00:00 GMT

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I want to spawn under UNIX one program many times (multiprocessor machine). So I could sent it into the background using the UNIT keyword, but how can I determine when the program finishes?

I run some basic tests and it seems that IDL leaves the unit open. Is there a way or have I (ab)use the filesystem for this (via lockfiles)?

thanks,

:-) marc