
Subject: Re: object theoretical question

Posted by [Pavel Romashkin](#) on Tue, 22 Feb 2000 08:00:00 GMT

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I use a container object where I placed the items in a specific order. Then I called upon them using "get" method. This also gave me such advantage as the ability to loop through several related objects without cumbersome searching. I guess, overall, I said the same what David did - don't search, know where you put it.

Cheers,
Pavel

Brad Gom wrote:

- > How computationally expensive is the 'GetByName' method function in the
 - > IDL object graphics objects?
 - >
 - > I am building a rather specific object, which contains plot views,
 - > models, plots, etc. among other things. In my object's methods, I will
 - > of course need to access the various members. Is it better to set up
 - > explicit object references in my object definition for the members I
 - > will need to access, or to use the 'GetByName' methods to search through
 - > the various heirarchies to find the object I want? Or are these two
 - > ways equivalent?
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