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Subject: Re: xmanager does not block  
Posted by [davidf](#) on Mon, 28 Feb 2000 08:00:00 GMT  
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marc (m\_schellens@hotmail.com) writes:

- > I have a program, wich calls:
- > xmanager,name,tlb
- > (without /NO\_BLOCK) but xmanager immediately returns.
- > Is there a common mistake I might have made?

No mistake. I'm guessing you are calling this program from within a widget program that is *\*itself\** blocking. Only the first program that calls for a block actually blocks. All the rest run through the block. In practice you usually make these other program modal programs.

You can read this article for more information:

[http://www.dfanning.com/tips/modal\\_blocking.html](http://www.dfanning.com/tips/modal_blocking.html)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>  
Toll-Free IDL Book Orders: 1-888-461-0155

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Subject: Re: xmanager does not block  
Posted by [Karri Kaksonen](#) on Mon, 28 Feb 2000 08:00:00 GMT  
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Marc,

I assume that you try to do the same thing I had problems with.  
To have IDL do calculations while you want to access menus  
and process keypresses etc.

I found a solution that works for me:

Create a procedure that sends events like  
pro rawgui::send\_event,widgetID  
event = { \$

```

        id:widgetID, $
        top:self.tlb, $
        handler:widgetID, $
        select: 1| $
    }
    widget_control,widgetID,send_event=event
end

```

Create a procedure that starts the processing like

```

pro rawgui::reconstart
    self->send_event,self.reconrestID
end

```

Create a procedure that does one piece of processing

```

pro rawgui::reconstep
    self.proviewfileio->prodat
    if more_to_do ne 0 then self->send_event,self.reconrestID
end

```

Create an event handler like

```

pro rawgui_events, event
    widget_control, event.top, get_uvalue=self, /no_copy
    widget_control, event.id, get_uvalue=request
    case request of
    'readall': begin
        self->reconstart
    end
    'reconrest': begin
        self->reconstep
    end
end
end

```

Now you can put xmanager where it belongs

```

pro rawgui::makewindow
    self.viewID = obj_new('idlgrview', color=[80,80,80],
viewplane_rect=self.viewport)
    tlb = widget_base(title='Marconi Medical MRI Data Display',
column=2, tlb_size_events = 1, mbar=menuID)
    ... a lot of buttons etc ...
    self.reconrestID = widget_label(tlb, value="",
uvalue='reconrest', event_pro='rawgui_events')
    xmanager, 'rawgui', tlb, /no_block, group_leader=groupLeader,
event_handler='rawgui_events'
end

```

I also believe that xmanager should always return.  
to block or not to block refers to whether you can  
use the command line while your program executes.

--

Hope this helps...,

Karri

marc wrote:

>

> marc wrote:

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>> thanks,

>> :-) marc

> Might it be because I call xmanager from within a widget procedure?

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Posted by [marc schellens\[1\]](#) on Mon, 28 Feb 2000 08:00:00 GMT

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