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Subject: user graphics drawing without prior current image knowledge

Posted by [pdesmedt](#) on Mon, 19 Jun 2000 07:00:00 GMT

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Hi,

what is the best way in IDL to allow a user to draw graphics (ROI, lines) without having to inform IDL on which image or drawing area the drawing should take place. E.g., one gives the draw roi command, the user then draws on any of the visible drawing areas the ROI and after the program is returned the ROI coordinates AND the viewport ID (or image) is returned to the user...

greetings

Pol

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