
Subject: Re: Standalone IDL applications?

Posted by [davidf](#) on Mon, 10 Jul 2000 07:00:00 GMT

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Michael Cugley (mjcugley@tigger.medschool.dundee.ac.uk) writes:

```
>> I'm guessing that you haven't make this dialog a MODAL
>> widget. You are probably relying on its ability to BLOCK
>> in your non-runtime version, but that isn't happening in
>> the run-time version (where by definition the "main" program
>> always blocks the IDL command line). Set the DIALOG_PARENT
>> keyword to the ID of your top-level base (or the widget you
>> are calling the dialog from).
>
> Okay, I have *no* idea why this should make the difference it does,
> nor why it would fail in such a completely uninformative way, but this
> does appear to be the solution :) Thank you very much!
```

Well, it was 5AM and I was hurrying to get to my tennis game. :-)

Let me see if I can explain it better now with a cup of coffee in hand.

The DIALOG_READ_IMAGE has to "stop" and get input from the user. Then it is suppose to (I guess, I've given up on the documentation long ago) go read the image data and return it when you destroy the widget.

In your non-runtime version of the program, the program that calls DIALOG_READ_IMAGE is a non-blocking widget. That is, you have access to the IDL command line when you run it. When you get to the DIALOG_READ_IMAGE part of your code, DIALOG_READ_IMAGE blocks the command line and waits for input, because it has been written to be a blocking widget if you don't supply a group leader for its top-level base. (This is the purpose of the DIALOG_PARENT keyword.)

So far, so good. Everything works normally. But it is only the FIRST blocking widget that actually blocks the IDL command line (naturally, there is no point in blocking the IDL command line multiple times).

What happens in a run-time version of the program is that the program that calls DIALOG_READ_IMAGE is "made" a blocking widget by virtue of its being a run-time program. That is to say, **all** main programs are by definition blocking widgets, since you never see an IDL command line in a run-time program.

Hence, `DIALOG_READ_IMAGE` is the *second* blocking widget program and it runs right through its block. It doesn't stop at all!

The only way to get it to stop is to make it a *modal* widget program, rather than a *blocking* widget program. But you can only make a modal widget if you have a group leader specified for it. (Some people, even programmers at RSI who should know better, create a "fake" top-level base for this purpose, but there are rules on some operating systems that says a group leader must be a realized widget, so there will be a little tiny window somewhere on the display while the real widget program is on the display. Ugly, IMHO.)

But, as I say, this is all explained with examples, etc. in several widget articles on my web page. :-)

Cheers,

David

P.S. I presume it fails in such an uninformative way because it is not really a *mistake* to write a program like this. It's just not a very good idea. And certainly not if you want it to work properly. :-)

--

David Fanning, Ph.D.

Fanning Software Consulting

Phone: 970-221-0438 E-Mail: davidf@dfanning.com

Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: Standalone IDL applications?

Posted by [Michael Cugley](#) on Mon, 10 Jul 2000 07:00:00 GMT

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davidf@dfanning.com (David Fanning) writes:

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Michael Cugley (mjcugley@medphys.dundee.ac.uk)

Subject: Re: Standalone IDL applications?

Posted by [davidf](#) on Mon, 10 Jul 2000 07:00:00 GMT

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Michael Cugley (mjcugley@tigger.medschool.dundee.ac.uk) writes:

- > I'm developing an IDL GUI application; it's pretty much finished, I'd
- > just like to turn it into a standalone application, mainly so my
- > supervisor can play with it without taking up IDL licences.

Uh, well, *that's* not gonna happen. :-(

Even run-time applications take licenses. Sorry. No such thing as an IDL executable for rift-raft like ourselves. (Although the less cynical of us still hold out feeble hope.)

- > I've followed the instructions in the hyperhelp, using IDLDE,
- > compiling the project to a save file, and saving the runtime bits when
- > asked. The thing starts up as expected, but there's a problem. The
- > application is an image analysis one, and I can't seem to load in any
- > images. The DIALOGUE_READ_IMAGE comes up, and I can pick the image
- > and all (and a thumbnail appears), but then the application itself
- > doesn't actually recieve the image. No error messages.
- >
- > Should this be important, it's IDL Version 5.3 on Sun Sparc Solaris.
- >
- > Is this a licencing thing? Has anyone else had any experience in this
- > area?

This is no licensing thing. All my experience screams "PROGRAMMER ERROR". :-)

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are calling the dialog from).

See this article for a fuller explanation of the difference between blocking and modal widget behavior:

http://www.dfanning.com/tips/modal_blocking.html

This is not your fault, by the way. The documentation and code for Dialog_Read_Image (never on my "must use" list in any case) is even worse than usual. :-(

Cheers,

David

--

David Fanning, Ph.D.

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Subject: Re: Standalone IDL applications?

Posted by [Michael Asten](#) on Tue, 11 Jul 2000 07:00:00 GMT

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Michael Cugley wrote:

> davidf@dfanning.com (David Fanning) writes:

>

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> Okay, I have *no* idea why this should make the difference it does,
> nor why it would fail in such a completely uninformative way,

A trap when using a runtime version (by this I mean literally the Idlrt.exe Runtime module, not the idlde.exe development module with a SAVEd program file) is that the command and log windows do not show on the screen under RT. Thus any error in the runtime program is invisible. The only solution as I understand it, is to trap errors explicitly and write to a text widget, which is a lot of programming work. It is quite a

disincentive to using RT licences, and I have suggested to RSI that they add a log window to the RT system to make error output (and any other printed output) easier to achieve.

That said, the RT licences are cheap at a few hundred dollars, and provide a reasonable solution to your need to put an executable version of your code "on the bosses desk". Once the RT licence is installed, I have had no difficulty in having colleagues run my SAVED files just by double clicking on the icon for the *.sav file. (Windows recognises a *.sav file as being linked to idlrt.exe - I dont know if the solaris OS would need further tweaking). Thus from the user viewpoint, the existence of the idl runtime software is quite transparent.

Regards,
Michael Asten

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> does appear to be the solution :) Thank you very much!
>
> --
> Michael Cugley (mjcugley@medphys.dundee.ac.uk)
