Subject: Re: IDL 5.3 serious problem: save files sneakily restored Posted by davidf on Thu, 24 Aug 2000 07:00:00 GMT

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Vinay L. Kashyap (kashyap@head-cfa.harvard.edu) writes:

- > There is an easy enough workaround (".save"), but please, why
- > isn't this listed prominently somewhere, at least in the FFAQ?

Uh, maybe because in 10+ years of working with IDL, this is the first time I've ever heard of anyone having a problem. For the record, I always mention it in my IDL programming course. At least, *most* of the time. :-)

- > Which, if you are still taking requests for top 10 enhancements,
- > has just made my personal list at -1:
- > LOOK FOR THE .SAV FILE *LAST*

What would be the point? The file would have already been compiled--again--and you could look for it in memory.

- > That's what makes this feature dangerous. There's such a
- > tremendous number of functions floating around that it's
- > practically impossible not to have *some* .sav files around
- > that inadvertantly match a function name.

I think inadvertent integer division probably claims far more victims each year. If we are going to campaign for something, I would prefer we enforce the convention that all integer variables (including system variables) start with the letter "I" so they can be readily identified. :-)

Cheers,

David

P.S. Of course, these would have to be LONG integers.

--

David Fanning, Ph.D.

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: IDL 5.3 serious problem: save files sneakily restored Posted by kashyap on Thu, 24 Aug 2000 07:00:00 GMT

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In article <MPG.140f7e12fd8ffd61989bf0@news.frii.com>, David Fanning <davidf@dfanning.com> wrote:

>

- > Uh, I'm not sure it's a hull breach. If I understand
- > you correctly this has been a behavior of IDL for a
- > long, long time.

Good lord. It's a miracle we haven't shot ourselves in the foot yet with a Gatling.

There is an easy enough workaround (".save"), but please, why isn't this listed prominently somewhere, at least in the FFAQ?

- > think IDL goes looking in the !Path for a file junker.pro,
- > but in fact it looks for a file junker.sav *first*. This

Which, if you are still taking requests for top 10 enhancements, has just made my personal list at -1:

LOOK FOR THE .SAV FILE *LAST*

- > It's not an unknown problem in IDL, but a relatively
- > rare one, given the huge number of functions and variables
- > people create.

That's what makes this feature dangerous. There's such a tremendous number of functions floating around that it's practically impossible not to have *some* .sav files around that inadvertantly match a function name.

Vinay		

kashyap@head-cfa.harvard.edu

617 495 7173 [CfA/P-146] 617 496 7173 [F]

Subject: Re: IDL 5.3 serious problem: save files sneakily restored Posted by davidf on Thu, 24 Aug 2000 07:00:00 GMT View Forum Message <> Reply to Message

Vinay L. Kashyap (kashyap@head-cfa.harvard.edu) writes:

> IDL 5.3 appears to have a major hull breach.

>

- > If there is an idl save file named "<whatever>.sav" in the current
- > directory.
- > the contents of that file get restored whenever <whatever> is referenced as
- > a function within IDL.

> Comments?

Uh, I'm not sure it's a hull breach. If I understand you correctly this has been a behavior of IDL for a long, long time.

If you have a piece of code like this:

IDL> a = junker()

IDL assumes that JUNKER is a function. Many people think IDL goes looking in the !Path for a file junker.pro. but in fact it looks for a file junker.sav *first*. This is so that if you have compiled the file junker.pro and saved it:

IDL> .Compile junker.pro IDL> Save, junker, /Routines, File='junker.sav'

the compiled version will be found and used. You don't have to always be compiling everything and slowing yourself down. A *very* nice feature of IDL that I like a lot.

You are just running into a situation in which you have a variable and a function with the same name. It's not an unknown problem in IDL, but a relatively rare one, given the huge number of functions and variables people create. IDL does an excellent job of keeping track normally.

I think the solution is to just be a little more careful with naming conventions. Perhaps a dollar sign (\$) in the name if the file contains saved variables and not saved routines.

Cheers,

David

P.S. Let's just say having to be careful is a whole lot better than having to be rigorous and compile everything every time we need it. :-)

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Subject: Re: IDL 5.3 serious problem: save files sneakily restored Posted by Mark Hadfield on Fri, 25 Aug 2000 03:46:01 GMT View Forum Message <> Reply to Message

"Vinay L. Kashyap" <kashyap@head-cfa.harvard.edu> wrote in message news:39a5dd1f.0@cfanews.harvard.edu...

- > ...There's such a
- > tremendous number of functions floating around that it's
- > practically impossible not to have *some* .sav files around
- > that inadvertantly match a function name.

Give all IDL binary files that don't contain routines some other extension.

Me, I usually use .idl_data

Mark Hadfield m.hadfield@niwa.cri.nz http://katipo.niwa.cri.nz/~hadfield/ National Institute for Water and Atmospheric Research PO Box 14-901, Wellington, New Zealand

Subject: Re: IDL 5.3 serious problem: save files sneakily restored Posted by davidf on Fri, 25 Aug 2000 07:00:00 GMT

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David Fanning (davidf@dfanning.com) writes:

> And it is not problem *testing* changed routines.

Whoops. Sorry. I've been reading too many of Pavel's posts lately. :-(

Cheers.

David

--

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Subject: Re: IDL 5.3 serious problem: save files sneakily restored Posted by davidf on Fri, 25 Aug 2000 07:00:00 GMT

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Martin Schultz (martin.schultz@dkrz.de) writes:

> This is at least contrary to the online help of 5.3:

Well, who ya gonna believe? Me or the on-line help? :-)

- > So, at least theoretically, pro should get executed before sav.
- > And this makes all the sense in the world, because otherwise it
- > would be hard for authors of compiled files to develop them -
- > they would have to delete the sav file each time they modify the
- > pro file and want to test changes.

I can't understand how the pro should be executed before the sav, even theoretically. How would the sav file *ever* get executed unless it is the *first* once checked?

And it is not problem *testing* changed routines. Just compile them. IDL *always* looks in memory first, sav file second, and pro file third.

But I think you *do* have to delete the sav file if you want the changed file to be found *automatically*. Although I'm too busy right now to test it. I'm going to leave that to Ben, since this is certainly an exam question. :-)

Cheers,

David

--

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Subject: Re: IDL 5.3 serious problem: save files sneakily restored

```
David Fanning wrote:
```

```
>
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> but in fact it looks for a file junker.sav *first*. This
> is so that if you have compiled the file junker.pro and
  saved it:
```

This is at least contrary to the online help of 5.3:

Automatic Execution

When a file is specified by typing only the filename at the IDL prompt, IDL searches the current directory for filename.pro (where filename is the file specified) and then for filename.sav. If no file is found in the current directory, IDL searches in the same way in each directory specified by !PATH. If a file is found, IDL automatically compiles the contents and executes any functions or procedures that have the same name as the file specified (excluding the suffix).

So, at least theoretically, pro should get executed before sav. And this makes all the sense in the world, because otherwise it would be hard for authors of compiled files to develop them - they would have to delete the sav file each time they modify the pro file and want to test changes.

Cheers, Martin

> P.S. Of course, these would have to be LONG integers. Oh so true! This cost me about an hour yesterday to figure out why my grid generation program (gaussian grid) would fail for resolutions finer than T106 (320x160 points), even though it was an almost 1:1 conversion from a fortran program which works for all resolutions. And, then, finally, I realized that (8.*nlat^2) would not yield what I had intended ... IDL> nlat=[1,2,4,8,16,32,64,128,256] IDL> print,8.*nlat^2 00000.8 32.0000 512.000 2048.00 128.000 8192.00 32768.0 131072. 0.00000