## Subject: Dos and Donts Posted by

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on Wed, 27 Sep 2000 07:00:00 GMT

Hi there!

I'm preparing a little talk about efficient programming in IDL. From the help files and from my own experience I found many hints about 'what to do and not to do' to speed up code in IDL. The most things I listed so far are about array operations and data arrangement, avoiding loops etc. Taking an intensive look into the help system I found some little tricks to improve speed, e.g. using rotation for image rotation by 90 deg rather than rot(...,90). Up to now I didn't know that there is a difference at all.

I am sure there are many more odds and ends to improve IDL code. Does anyone out there can give my a hint where to find more of those tricks? Links, recommendation of a book, or just some direct tips would be very helpfull.

Thank you an advance and best greetings from Marburg, Hans Joerg Brinksmeyer

H.J.Brinksmeyer - Physics Department University of Marburg, Germany

Subject: Re: Dos and Donts
Posted by pit on Tue, 03 Oct 2000 07:00:00 GMT
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brinks <h.j.brinksmeyer@physik.uni-marburg.de> writes:

But exactly as one should expect. Concerning temporary: Be carefull in tight memory situations. If you \*do\* run out of memory in a a = f(temporary(a))statement, then a is lost as in the example above! Peter http://www.astro.uu.nl/~suetter Dr. Peter "Pit" Suetterlin Sterrenkundig Instituut Utrecht Tel.: +31 (0)30 253 5225 P.Suetterlin@astro.uu.nl