Subject: [Q]: ID analog to FORTRAN "sign" function Posted by Rostyslav Pavlichenko on Sat, 07 Oct 2000 05:34:21 GMT View Forum Message <> Reply to Message

I need help, I am a new to the IDL.

Does the IDI have something close to Fortran SIGN (DSIGN... so on...) functions

IN FORTRAN:

Elemental Intrinsic Function (Generic):

Returns the absolute value of the first argument times the sign of the second argument.

Syntax:

======

result = SIGN (a, b)

a (Input) Must be of type integer or real.

b Must have the same type and kind parameters as a.

Results:

=======

The result type is the same as a.

The value of the result is

| a | if b >= zero

and -| a | if b < zero.

--

Best regards, and thank you in advance

Dr Rostyslav Pavlichenko

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Bunkyo 3-9-1, Fukui 910-8507 Japan

phone: [+81] 776 27 8972 fax: [+81] 776 27 8752 fax: [+81] 776 27 8750 ______

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Subject: Re: [Q]: ID analog to FORTRAN "sign" function Posted by Mark Hadfield on Mon, 09 Oct 2000 21:45:57 GMT View Forum Message <> Reply to Message
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"Alex Schuster" <alex@pet.mpin-koeln.mpg.de> wrote in message
news:39E1C067.16F7488E@pet.mpin-koeln.mpg.de...
> Rostyslav Pavlichenko wrote:
>> Does the IDI have something close to Fortran SIGN (DSIGN... so on...)
>> functions
>> result = SIGN (a, b)
        a (Input) Must be of type integer or real.
>>
>>
        b Must have the same type and kind parameters as a.
>>
>>
>> Results:
>> =======
>> The result type is the same as a.
>> The value of the result is
>> | a | if b >= zero
>> and -| a | if b < zero.
> No, but you can easily write it:
> function sign, a, b
  if (b ge 0) then $
    return, abs(a)$
   else $
    return, -abs(a)
> end
The following is more compact and works when b is an array
  return, abs(a) * (fix(b ge 0) - fix(b lt 0))
Mark Hadfield
m.hadfield@niwa.cri.nz http://katipo.niwa.cri.nz/~hadfield/
National Institute for Water and Atmospheric Research
PO Box 14-901, Wellington, New Zealand
```

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Subject: Re: [Q]: ID analog to FORTRAN "sign" function Posted by Phillip David on Thu, 12 Oct 2000 07:00:00 GMT View Forum Message <> Reply to Message

Dick Jackson wrote:

```
>
```

- > Do I dare offer one more? Subscript lookups seem faster than arithmetic
- > operations, making this one faster, more compact and no less cryptic! :-)

>

> Return, Abs(a) * ([-1, 1])[b GE 0]

to which I reply:

If this one really works, then why not go even one step further?

Return, ([-Abs(a), Abs(a)])[b GE 0]

or

Return, ([a, -a])[(a*b) LT 0]

I haven't timed either of these to find out if they're truly better (as I don't have IDL on my newsgroup computer), but they MIGHT work better...

Phillip

Subject: Re: [Q]: ID analog to FORTRAN "sign" function Posted by Dick Jackson on Thu, 12 Oct 2000 07:00:00 GMT View Forum Message <> Reply to Message

```
"Mark Hadfield" <m.hadfield@niwa.cri.nz> wrote in message
news:971127957.784431@clam-ext...
> "Alex Schuster" <alex@pet.mpin-koeln.mpg.de> wrote in message
> news:39E1C067.16F7488E@pet.mpin-koeln.mpg.de...
>> Rostyslav Pavlichenko wrote:
>>
>>> Does the IDI have something close to Fortran SIGN (DSIGN... so on...)
>>> functions
>>> ...
>>> result = SIGN (a, b)
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```

```
b Must have the same type and kind parameters as a.
>>>
>>>
>>> Results:
>>> ========
>>> The result type is the same as a.
>>> The value of the result is
>>> | a | if b >= zero
>>> and -| a | if b < zero.
>> No, but you can easily write it:
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>> function sign, a, b
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    else $
      return, -abs(a)
>> end
> The following is more compact and works when b is an array
    return, abs(a) * (fix(b ge 0) - fix(b lt 0))
Do I dare offer one more? Subscript lookups seem faster than arithmetic
operations, making this one faster, more compact and no less cryptic! :-)
  Return, Abs(a) * ([-1, 1])[b GE 0]
A bit faster still, if you know the expected type of a and b, to avoid an
extra type conversion:
  Return, Abs(a) * ([-1.0, 1.0])[b GE 0]
or
  Return, Abs(a) * ([-1.0D, 1.0D])[b GE 0]
Cheers,
-Dick
Dick Jackson
                                dick@d-jackson.com
D-Jackson Software Consulting / http://www.d-jackson.com
                             / Voice/Fax: +1-403-242-7398
Calgary, Alberta, Canada
```

Subject: Re: [Q]: ID analog to FORTRAN "sign" function Posted by Mark Hadfield on Thu, 12 Oct 2000 20:50:59 GMT

```
"Dick Jackson" <dick@d-jackson.com> wrote in message news:8MkF5.12$953.172@read1...
```

- > Do I dare offer one more? Subscript lookups seem faster than arithmetic
- > operations, making this one faster, more compact and no less cryptic! :-)

> Return, Abs(a) * ([-1, 1])[b GE 0]

Good one!

- > A bit faster still, if you know the expected type of a and b, to avoid an
- > extra type conversion:
- > Return, Abs(a) * ([-1.0, 1.0])[b GE 0]

I think that's a little *too* clever. I just tried multiplying a float array with 10^7 elements by 1 and then by 1.0. Time taken = 0.52 seconds in both cases.

Mark Hadfield

m.hadfield@niwa.cri.nz http://katipo.niwa.cri.nz/~hadfield/ National Institute for Water and Atmospheric Research PO Box 14-901, Wellington, New Zealand

Hi! I'm a .signature virus! copy me into your .signature file to help me spread!

Subject: Re: [Q]: ID analog to FORTRAN "sign" function Posted by Dick Jackson on Fri, 13 Oct 2000 07:00:00 GMT

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```
Phillip David wrote:
```

> Dick Jackson wrote:

>>

- >> Do I dare offer one more? Subscript lookups seem faster than arithmetic
- >> operations, making this one faster, more compact and no less cryptic!

:-) >>

>> Return, Abs(a) * ([-1, 1])[b GE 0]

> to which I reply:

> If this one really works, then why not go even one step further?

> Return, ([-Abs(a), Abs(a)])[b GE 0]

> 1.0.011, ([7.00(a), 7.00(a)])[5 GE 0]

```
> or
> Return, ([a, -a])[(a*b) LT 0]
```

Right, these would work fine for scalar a and b, with negligible time taken in any case. I was looking for the most efficient way when we need this to work on large arrays a and b.

About the 1 vs 1.0 debate, Mark Hadfield wrote:

- > I think that's a little *too* clever. I just tried multiplying a float
- > with 10^7 elements by 1 and then by 1.0. Time taken = 0.52 seconds in both
- > cases.

This is getting interesting. For reference, here are a couple of handy timer routines I use:

PRO TStart ; Timer Start ; Save current time for use by TReport COMMON Timer, t0 t0 = SysTime(1)**END**

;---

;---

PRO TReport ; Timer Report ; Print elapsed time since last TStart COMMON Timer, t0 Print, Format='(D10.3," seconds.")',SysTime(1)-t0 **END**

Here's some testing runs from my Win2000 PC:

IDL> a=randomu(seed,1000000)-0.5 IDL> b=randomu(seed,1000000)-0.5 IDL> tstart & for i=1,10 do c=Abs(a) * ([-1, 1])[b GE 0] & treport 3.250 seconds. IDL> tstart & for i=1,10 do c1=Abs(a) * ([-1.0, 1.0])[b GE 0] & treport 2.813 seconds.

I think the time saving here is not in the multiplying itself, but in the time building an integer array, then converting it to float. In this case it's 10^6 ones/minus-ones, perhaps in your case it was converting only a single 1 to 1.0, then multiplying it.

Fascinating, isn't it? I'd be happy to hear further refinements!

Cheers,

--

-Dick

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