
Subject: Re: How can I change the color of a WIDGET_BASE?

Posted by [promashkin](#) on Wed, 04 Oct 2000 07:00:00 GMT

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Miguel Angel Cordoba wrote:

> Hi,
>
> how can I change the color of a WIDGET_BASE?

I'd suggest to capture the window, save the screen shot as GIF file, replace colors with your favorite MS image editor and place that figure in the manual for your software (that you are writing, too, as you go, right? :-)

Then, because nothing can be done about base colors that would be cross-platform, leave the code as it is. But say to the user that in *their* discounted version colored bases are not implemented, and to get colored bases that they see in the manual will cost them extra.

This is a "win-win" situation: they *believe* you are so good that the bases are colored, but they will never pay extra just to find out how you did that. You will be safe :-)

Cheers,
Pavel

Subject: Re: How can I change the color of a WIDGET_BASE?

Posted by [davidf](#) on Wed, 04 Oct 2000 07:00:00 GMT

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Miguel Angel Cordoba (cordoba@ehma.upc.es) writes:

> how can I change the color of a WIDGET_BASE?

On a UNIX system, you can use the RESOURCE_NAME keyword to assign a Motif X resource to the widget.

On other platforms, I'm afraid you are out of luck.

Cheers,

David

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