
Subject: Re: object wizards

Posted by [davidf](#) on Fri, 13 Oct 2000 07:00:00 GMT

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Bernard Puc (bpuc@va.aetc.com) writes:

> Apparently, an array created with `objarr()` can only store one type of
> object. And that's consistent with arrays of structures. But, I want to
> store several different objects together somehow in a single variable.
> A structure doesn't work since I have a variable number of objects to
> store. Therefore, is the only way to do this with an array of pointers,
> where each pointer references an object reference?

Why would you think this!? This simple test works well:

```
IDL> a=objarr(2)
IDL> a[0] = Obj_New('idlgrSurface')
IDL> a[1] = Obj_New('idlgrPlot')
```

An object reference is an object reference. I can't see
how `ObjArr` or anyone else can object. :-)

Cheers,

David

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