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Subject: Obscure IDL / sawfish window manager interactions  
Posted by [Nathaniel Livesey](#) on Thu, 04 Jan 2001 20:54:16 GMT  
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Dear All,

This is an interesting one. I'm running IDL 5.4 on a RedHat6.2 machine with XFree v4.0.2, and the latest Helix-Gnome with the sawfish window manager. When ever I put up an IDL draw window, I cannot focus it or move it. The only thing I can do is to `shade' it (i.e. hide all but the title bar) using the gnome toolbar. Once I've done that I can unshade it and move it, until I write to it (e.g. `am IDL plot` command) from which point it's stuck again!

This seems to happen also with IDL 5.3. However it does not happen if I create windows using the widget commands (even if all the widget contains is a draw widget). `xwininfo` doesn't seem to spot any difference between an ordinary draw window which doesn't work and a widget based one which does so that's no help.

I've probably let myself into this by running the latest bleeding edge stuff I realise. It seems like some bizarre interaction between IDL and the window manager, what is IDL telling the window manager that should make it treat its windows any differently?

Anyone got any ideas?

Thanks,

Nathaniel

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