
Subject: Import MATLAB 3D surface into T3D
Posted by [aaronjp](#) on Mon, 08 Jan 2001 07:17:37 GMT
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I have created a complex 3D surface in MATLAB defined by 40000 data points. The position of each point is defined by XYZ coordinates, and data is arranged in three 200x200 matrices (for X, Y and Z respectively).

I want to plot this surface in T3D to make use of the slice capabilities of T3D. I've spent some time using 'data utility' and 'transform' in an effort to make a suitable data format for opening in T3D but without success.

Any suggestions??

Cheers,

aaron

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