
Subject: MPEG movies & frame rate

Posted by [Niclas H M Tylli](#) on Mon, 22 Jan 2001 20:42:19 GMT

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I have managed to stream the IDL graphics window content to a mpeg movie file according to the help file sample; I use version 5.1. However, to the best of my knowledge (which, being a newbie, doesn't account for much ;-)) there is no way to influence the frame rate. An obvious work around would be to loop the same image for a number of frames, but then the resulting movie is unnecessarily big.. Does anybody have some pointers on how to get around this in a more elegant way?

TIA,
niclas
