Subject: Re: Typing in a widget\_text crashes my C program! Posted by Jason Weiss on Tue, 13 Feb 2001 02:58:20 GMT

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Actually, I'm experiencing these problems with no event handling. I've been able to reproduce the crash with the following simple code:

```
pro make_it_crash

base=widget_base(/col)
text=widget_text(base, /editable)

widget_control, base, /realize
end

Thinking event handling could alleviate the problem, i added
pro text_event, event
end
and

xmanager, 'text', text, /just_reg, /no_block
to my program, and it still crashed...
```

without you guys knowing the particulars of the C-code or perhaps the PCI driver, I don't expect a solution. But info as to what IDL is doing when you type into a text box would be a good starting point for me...

## David Fanning wrote:

- > Jason Weiss writes:
- >> Been using IDL (currently 5.4) for a while now, but I've come across a
- >> unexpected problem that has left me frustrated. We are using some
- >> C-code to drive some electronics through a PCI card on our Sun Ultra
- >> 10. During readout of our electronics, I noticed it would
- >> intermittently crash. After weeks of mysterious crashes, I discovered
- >> the program crashes when I type into a widget\_text box!
- >>

>

- >> Any ideas why? What happens, on a system level, when a user types into
- >> a widget\_text? What would cause this (or any) kind of interaction
- >> between IDL and C?

Subject: Re: Typing in a widget\_text crashes my C program! Posted by davidf on Tue, 13 Feb 2001 03:32:35 GMT View Forum Message <> Reply to Message

Jason Weiss (weiss@astro.ucla.edu) writes:

```
> Actually, I'm experiencing these problems with no event handling. I've been
> able to reproduce the crash with the following simple code:
>
   pro make_it_crash
>
>
    base=widget_base(/col)
>
    text=widget text(base, /editable)
>
    widget control, base, /realize
>
>
   end
>
  Thinking event handling could alleviate the problem, i added
>
   pro text_event, event
>
   end
> and
```

> xmanager, 'text', text, /just\_reg, /no\_block

>

> to my program, and it still crashed...

>

- > without you guys knowing the particulars of the C-code or perhaps the PCI
- > driver, I don't expect a solution. But info as to what IDL is doing when
- > you type into a text box would be a good starting point for me...

Well, now I'm thinking the problem is LACK of event handling. The JUST\_REG keyword you set on the XManager command is causing the program to simply register itself. It is not generating events, I don't think. But I guess there might be some kind of communication going on between the window manager and the XManager program.

Something like, "Hey, an event occurred."

"I know, but I'm not on the clock yet."

That kind of thing.

Try taking that JUST\_REG keyword away, and see if things work correctly with proper event passing.

I originally thought the text widget event was getting into whatever event handler it was that was calling your C program. But, of course, it's all guess work without some code. :-)

Cheers.

David

--

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

Toll-Free IDL Book Orders: 1-888-461-0155

Subject: Re: Typing in a widget\_text crashes my C program! Posted by davidf on Tue, 13 Feb 2001 14:37:05 GMT

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Jason Weiss writes:

> Been using IDL (currently 5.4) for a while now, but I've come across a

- > unexpected problem that has left me frustrated. We are using some
- > C-code to drive some electronics through a PCI card on our Sun Ultra
- > 10. During readout of our electronics, I noticed it would
- > intermittently crash. After weeks of mysterious crashes, I discovered
- > the program crashes when I type into a widget\_text box!

>

- > Any ideas why? What happens, on a system level, when a user types into
- > a widget\_text? What would cause this (or any) kind of interaction
- > between IDL and C?

Poorly written or misunderstood event handling? Just guessing. :-)

Cheers,

David

--

David Fanning, Ph.D.

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Subject: Re: Typing in a widget\_text crashes my C program! Posted by davidf on Wed, 14 Feb 2001 16:25:07 GMT

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## Jason Weiss writes:

- > Been using IDL (currently 5.4) for a while now, but I've come across a
- > unexpected problem that has left me frustrated. We are using some
- > C-code to drive some electronics through a PCI card on our Sun Ultra
- > 10. During readout of our electronics, I noticed it would
- > intermittently crash. After weeks of mysterious crashes, I discovered
- > the program crashes when I type into a widget text box!

I've heard through the usually reliable grapevine that this is a discovered and documented bug in the Sun version of IDL 5.4. But even though a number of people have spent a lot of time looking at it, no one so far has been able to pin-point the problem. It continues to be worked on.

The problem is made more difficult by the the use of several different library routines from different vendors in the affected code. The fact that the problem does not appear in other UNIX versions suggests a problem in

a Sun library routine, but this is by no means certain. RSI is working with Sun to identify and fix the problem as soon as possible.

I'll let you know if I hear anything else.

Cheers,

David

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