Subject: Re: Minor problem with command line editing on SGIs
Posted by Craig Markwardt on Fri, 23 Mar 2001 04:20:35 GMT

"K. Bowman" <k-bowman@null.tamu.edu> writes:

> When I run IDL interactively on our SGIs (IRIX 6.5), I get occasional
> artifacts when using the cursor keys to recall and edit the command
> line buffer. When scrolling through the buffer with the up or down
> arrows, and the newly recalled line is shorter than the previous line,
> the short line will have a few garbage characters at the end. E.g.,
>
> IDL> contour, dist(50,50), findgen(50), findgen(50)
> IDL> print, findgen(100)$<3>
>
> To ensure that I get sufficient catcalls, this is with a VT100 emulator
> on Mac. The problem only happens in IDL. Anyone know the magic stty
> settings to make this go away?

Forget about a few garbage characters! When I'm dealing with commands
larger than the screen width, my whole screen ends up looking like a
carnival. It's crazy! Let's just say the RSI folks didn't spend too
much time on command line editing...

Craig

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Astrophysics, IDL, Finance, Derivatives | Remove "net" for better response
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