
Subject: Re: accessing heap variable elements
Posted by [Ken Mankoff](#) on Sat, 12 May 2001 17:28:27 GMT
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On Sat, 12 May 2001, Jared Crossley wrote:

```
> Can any one explain this to me?
> -----
> IDL> a=ptr_new( lonarr(2) )
> IDL> help, a
> A          POINTER  = <PtrHeapVar2229>
> IDL> help, *a
> <PtrHeapVar2229>
>          LONG      = Array[2]
> IDL> help, *a[0]
> <PtrHeapVar2229>
>          LONG      = Array[2]
> IDL> help, *a[1]
> % Attempt to subscript A with <INT      (      1)> is out of range.
> -----
> I would expect that *a[0] and *a[1] would be long integers.  How do I
> access the elements in the long integer array heap variable?
>
> Thanks, Jared
```

Hi Jared,

last line should be (*a)[0]

-k.

--
Ken Mankoff
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Subject: Re: accessing heap variable elements
Posted by [Ken Mankoff](#) on Sat, 12 May 2001 17:42:56 GMT
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On Sat, 12 May 2001, Ken Mankoff wrote:

```
> On Sat, 12 May 2001, Jared Crossley wrote:
>
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>> -----
>> IDL> a=ptr_new( lonarr(2) )
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```

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>> A          POINTER  = <PtrHeapVar2229>
>> IDL> help, *a
>> <PtrHeapVar2229>
>>          LONG      = Array[2]
>> IDL> help, *a[0]
>> <PtrHeapVar2229>
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>> IDL> help, *a[1]
>> % Attempt to subscript A with <INT      (      1)> is out of range.
>> -----
>> I would expect that *a[0] and *a[1] would be long integers.  How do I
>> access the elements in the long integer array heap variable?
>>
>> Thanks, Jared
>
> Hi Jared,
>
> last line should be (*a)[0]
>
> -k.
>

```

sorry, i realized i should include an explanation, as you requested.

its all about operator precedence. Now, "[" is **not** mentioned in the IDL 5.3 Online Help, but they have this:

Priority Operator

```

-----
First (highest) ( ) (parentheses, to group expressions)
Second  * (pointer dereference)
        ^ (exponentiation)
Third   * (multiplication)
        # and ## (matrix multiplication)
        etc.

```

I think its safe to assume that [] is parsed as ().

so:

```

( *a[ 0 ] EQ *(a[ 0 ]) )
which means "take subscript of 'a', then dereference it."

```

But 'a' is a pointer to an array, not an array of pointers. So you can't subscript it, and even if you could, i'm not sure what you'd be dereferencing with your *.

You want the opposite order, or:

(*a)[0]

which means "dereference 'a', then take subscript."

-k.

--

Ken Mankoff

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