
Subject: Re: Checkbox Starting Checked
Posted by [davidf](#) on Tue, 22 May 2001 17:15:03 GMT
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Mark Guagenti (guagenti@foodsci.purdue.edu) writes:

> I am having some problems finding out how to use checkboxes in IDL. I
> am looking for a way to have a
> checkbox start (when the widget is realized) checked. I thought there
> would be some value that I would
> have to set with Widget_Control but I don't see what that value is. Am
> I just missing it?

I think you are missing it. :-)

```
nonexclusiveBaseID = Widget_Base(/column)
button1 = Widget_Button(nonexclusiveBaseID, Value='Dogs')
button2 = Widget_Button(nonexclusiveBaseID, Value='Coyotes')
Widget_Control, button2, /Set_Button
```

Cheers,

David

--

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
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Subject: Re: Checkbox Starting Checked
Posted by [Mark Guagenti](#) on Tue, 22 May 2001 17:57:23 GMT
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I definitely was!!! :)
Thanks

David Fanning wrote:

> I think you are missing it. :-)
>
> nonexclusiveBaseID = Widget_Base(/column)
> button1 = Widget_Button(nonexclusiveBaseID, Value='Dogs')
> button2 = Widget_Button(nonexclusiveBaseID, Value='Coyotes')
> Widget_Control, button2, /Set_Button
>

> Cheers,
>
> David
>
> --
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