Subject: volume slicing

Posted by Herb Mullens on Mon, 18 Jun 2001 21:24:24 GMT

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I have only been working with IDL for a few weeks and have run into a problem I could use some help on. We are trying to get different cross sections from a volume, and would like to be able to specify our slicing plane with Miller indices. I was wondering if there is a function similar to extract_slice that we could use to do this, or if anyone knows where I could find some code that would convert our input into the proper form and call extract_slice internally.

Thank You,

Herb Mullens AFRL/MLLMD Wright Patterson Air Force Base

Subject: Re: volume slicing

Posted by Jaco van Gorkom on Fri, 29 Jun 2001 13:39:18 GMT

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Herb Mullens wrote:

- > ... We are trying to get different cross
- > sections from a volume, and would like to be able to specify our slicing
- > plane with Miller indices. I was wondering if there is a function similar
- > to extract_slice that we could use to do this, or if anyone knows where I
- > could find some code that would convert our input into the proper form and
- > call extract slice internally.

What I vaguely remember from a solid state physics course long ago is that the Miller indices of a plane, for all but non-cubic lattices, are just vector coefficients of the normal to the plane. So couldn't the Miller indices be input directly into the PlaneNormal argument of EXTRACT_SLICE? I haven't tried, but it would seem that the other input needed is Xvec, indicating something like the X direction of the plane grid, I think.

I'm no expert at all, but the thread Jaco	seemed so silent	
Jaco van Gorkom	gorkom@rijnh.nl	
FOM-Instituut voor Plasmafysica "	Riinhuizen" The Netherlands	