
Subject: Re: angles from rotation matrix

Posted by [Rick Towler](#) on Tue, 10 Jul 2001 21:28:09 GMT

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> Is there a function in IDL to get the
> rotation angles from a given rotation matrix
> (in order first X than Y than Z (or arbitrary order))?
>

I am unaware of any functions in IDL that would do this (that doesn't mean that it doesn't exist) but you can consult question 36 in the Matrix and Quaternion FAQ for the solution: <http://skal.planet-d.net/demo/matrixfaq.htm>

-Rick Towler
